



**TRITON**  
PRODUCTS COMPANY  
PRESENTS

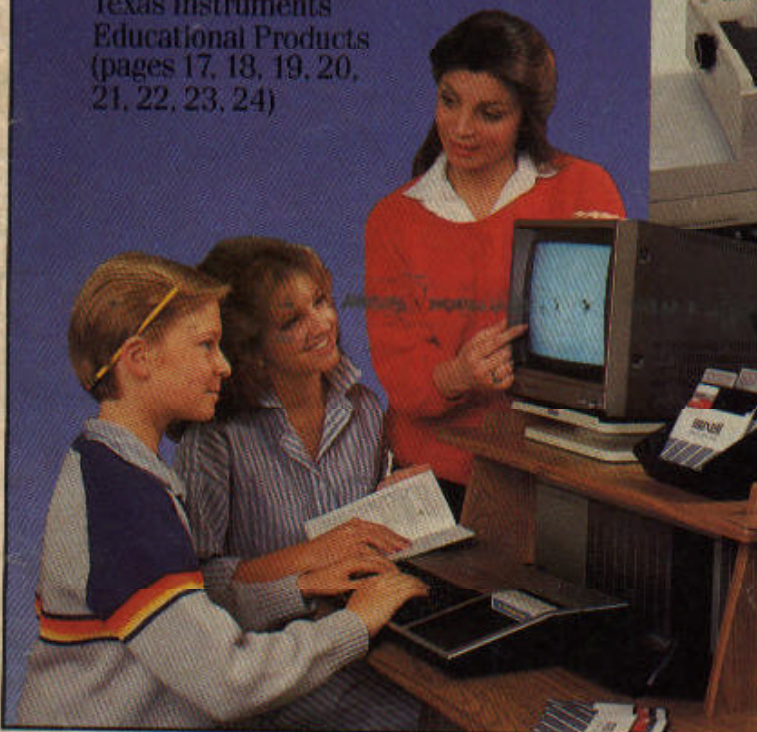
**TI-99/4A**

# SPRING '85 CATALOG

**NOW! MORE CHOICES THAN EVER IN THIS EXPANDED CATALOG**

**HUNDREDS OF TIMELY TI-99/4A  
ITEMS... DOZENS OF  
BRAND-NEW LISTINGS!**

- More hardware for system expansion than ever before (pages 3, 4, 5, 10, 25, 26)
- Lowest prices ever on TI Peripheral Expansion System and Printers (pages 3 and 10)
- New and exciting ways to educate and entertain the family with the MBX Expansion System (page 26)
- Challenging arcade classics from Atari for your TI-99/4A (page 27)
- Create great works of art—brand new graphics section (page 25)
- Expanded educational section featuring Texas Instruments Educational Products (pages 17, 18, 19, 20, 21, 22, 23, 24)







# TRITON PRODUCTS COMPANY

P.O. BOX 8123 • SAN FRANCISCO, CA 94128

Dear TI-99/4A Owner:

It was just about this time last year that you received your first Triton Catalog for your TI-99/4A computer.

We at Triton know what it takes to satisfy you as a customer - good service, fair prices and the best selection of products for the TI-99/4A available!

You as a computer owner know that with the right combination of software and peripherals your TI-99/4A can really be a valuable tool, complete educational center, bookkeeping and records system as well as a source of entertainment for the entire family!

As you turn the pages of our new Spring '88 TI-99/4A Catalog, you'll see more new and exciting products whose use will add up to even greater benefits for you.

- Graphics - turn your TI-99/4A into a powerful graphics generator. Everything you need is on page 25.
- Entertainment - there's challenging, new Atari arcade classics to keep you busy on page 27. As well as the MBX Expansion System from Milton-Bradley for truly state-of-the-art fun on page 26.
- Programming - many new data base and utility programs on pages 6 and 7 to increase your level of programming efficiency.
- Price reductions - we've slashed the prices on the TI Peripheral Expansion System (page 3), Extended BASIC (page 6), TI-Writer Word Processor (page 11) and Multiplan Spreadsheet (page 12) to make it easier for everyone to take advantage of these powerful products.

As always, Triton's trained customer service personnel stand ready to assist you in choosing the hardware and software that best suit your individual needs.

We are continuing our efforts to make Triton your best and most convenient source for TI-99/4A software, peripherals and accessories. We are as close as your telephone or your corner mailbox. And you can feel good about dealing with Triton. All of the products we sell carry full manufacturers' warranties, in addition to our customer satisfaction policy which is outlined on this page.

We look forward to fulfilling your TI-99/4A needs for a long time to come.

Sincerely,

E. S. Herman

P.S. Now it's even easier to call Triton to order or ask a question. No matter where you are... one toll-free number (800) 227-6900 puts you in touch with Triton customer service.

## CUSTOMER SATISFACTION GUARANTEE

We guarantee our products to be free from defects and operate properly. If any item is defective, just return it to us within 30 days of receipt for a prompt replacement. Only returns in new condition, with the original packaging materials will be accepted.

## PRODUCT WARRANTY

All items in this catalog have full manufacturers' warranties. Should you ever require warranty service, assistance or information about an item, contact the manufacturer or Triton, P.O. Box 8123, San Francisco, California 94128; or call toll-free (800) 227-6900.

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## EXPANDING YOUR TI-99/4A

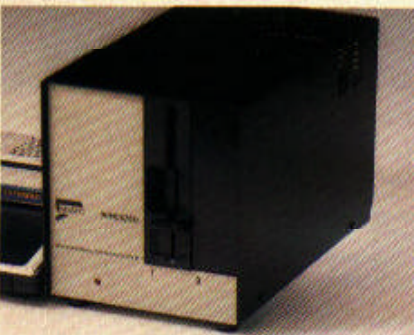
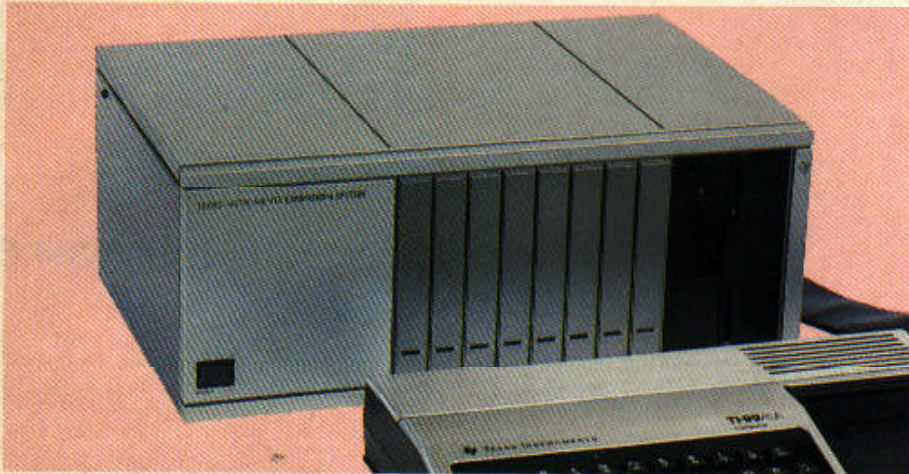
If you're like most TI-99/4A owners, sooner or later you'll probably want to upgrade your system. The reason is simple. As you grow more and more familiar with your computer, you'll want to use it more and for more complex tasks.

How to expand your system depends on the level of capability you want. For instance, software for your TI-99/4A is available in three formats - cartridge, disk and cassette. Most cartridges containing prewritten programs are simply plugged into the cartridge port on the console. However,

some cartridge programs, such as *Household Budget Management* (page 8), require a Disk or Cassette System or the program will not work. For other cartridges, such as *Weight Control and Nutrition* (page 21), a Disk or Cassette System is recommended or optional, which means the program will run without the added hardware, but you won't get the full power of the program. For still other cartridge programs such as *TI LOGO II* (page 17), you must have 32K Memory Expansion

capability and either a Disk or Cassette System is recommended.

This page and the one following provide guidance to help you make the best product choices for selecting Memory Expansion and either Disk or Cassette capability. Other pages provide information on additional hardware for even more enjoyment from your TI-99/4A: Modems (page 5), RS232 Interfaces (page 5), Printers (page 10), Joysticks (page 17), and Speech Synthesizer (page 17).



### MYARC PERIPHERAL EXPANSION SYSTEM

Shorten your data storage and retrieval time with this double-density, mini-sized compact Disk System measuring 6 1/4" x 7 1/2" x 12 1/4" and weighing just 10 lbs. Features include: double-density Disk Controller (capable of handling up to 4 Disk Drives); 1 double-sided/double-density Disk Drive capable of storing up to 328K characters; 32K Memory Expansion; RS232 Interface; Parallel Input/Output Port. *Disk Manager* cartridge included.

ITEM #YDAD

**\$595.00**  
+ \$5.00 shipping charge

### MYARC PERIPHERAL EXPANSION SYSTEM WITH 2 DOUBLE-SIDED/DOUBLE-DENSITY DISK DRIVES

(Capable of storing up to 656K characters.)

ITEM #YDAE

**\$785.00**  
+ \$6.00 shipping charge

### SINGLE-SIDED/SINGLE-DENSITY STAND-ALONE DISK DRIVE

Multiply capability of your Disk System with a second Disk Drive. Built-in power supply allows use with any Peripheral Expansion System which will accept another Disk Drive. (Left)

ITEM #XXBH

**\$149.95**  
+ \$4.00 shipping charge

### DOUBLE-SIDED/DOUBLE-DENSITY STAND-ALONE DISK DRIVE

Features Teac 55B half-height drives. Reads and writes all formats from single-sided/single-density to double-sided/double-density and is compatible with TI, Myarc and Cor-Comp Disk Controllers. (Right)

ITEM #YHBA (1 drive)

**\$249.95**

ITEM #YHBB (2 drives)

+ \$4.00 shipping charge

**\$419.95**

+ \$6.00 shipping charge

### TI PERIPHERAL EXPANSION SYSTEM

One of the finest, easiest most convenient ways of upgrading to a Disk System. Designed exclusively for the TI-99/4A. System includes: Disk Controller Card capable of handling up to 3 Disk Drives; 1 single-sided/single-density Disk Drive capable of storing up to 92K characters; 32K Memory Expansion Card which immediately triples RAM. Housing DOA (7 1/2" x 12" x 18") for above items which omits cable clutter and provides room for up to 6 more plug-in peripheral cards. Although not included in this offering, an RS232 Interface Card may be purchased separately to permit connection to selected Printers (for hard copies) or Modems (for phone network tie-ins).

ITEM #XXBA

**\$299.95**  
+ \$20.00 shipping charge

### MYARC RS232 CARD

A plug-in peripheral card for use with the TI Peripheral Expansion System offered above. Permits connection to Printers and Modems.

ITEM #YXBB

**\$99.95**

### MYARC 128K MEMORY EXPANSION CARD

Featuring RAM-disk and print spooler, you can add high-speed access with in-line storage memory as if it were a floppy diskette. The MEXP-1 Card is ready to insert into your PHP1200 Expansion system.

ITEM #YXBQ

**\$249.95**

### MYARC DISK DRIVE CONTROLLER CARD

Model DDCC-1 duplicates all the functions of the TI Controller Card PLUS reads and writes automatically in 3 formats and is totally compatible with your TI-formatted diskettes. It will also control any combination of up to four SS and/or DS drives. Call directory to your screen without affecting the program in RAM. Newly updated *Disk Management* Diskette included.

ITEM #YXBR

**\$199.95**



For your convenience in placing an order or asking a question  
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**(800) 227-6900**  
Monday-Friday 6AM-6PM  
Saturday 9AM-4PM Pacific time.



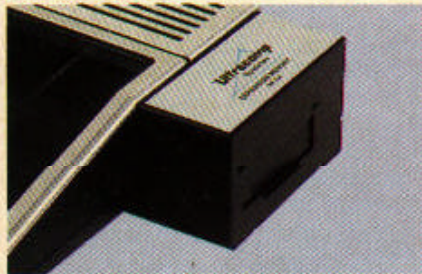
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P.O. Box 8123  
San Francisco, CA 94128



## EXPANDING YOUR TI-99/4A

### SYSTEM EXPANSION THROUGH MEMORY

Your TI-99/4A has a powerful 16K Random Access Memory (RAM). You can expand RAM up to 48K by adding either a 32K Stand-Alone or a Peripheral Expansion System with 32K built-in, such as the ones featured on page 3.



#### ULTRACOMP 32K STAND-ALONE MEMORY EXPANSION

An excellent choice in a stand-alone unit. Immediately expands TI-99/4A RAM capacity to a full 48K. Lets you use *TI LOGO II* and other software requiring only Expanded Memory. Built-in side connector allows use of additional stand-alone peripherals. This self-powered unit does not require a transformer.

ITEM # YCAB

\$119.95

Some software programs such as *TI LOGO II* (page 17) require only Expanded Memory capability. Other software programs, such as *Editor/Assembler* (page 6), *TI-Writer* (page 11), and *Personal Report*



#### MULTICOM 32K STAND-ALONE MEMORY EXPANSION

An excellent stand-alone unit instantly expands TI-99/4A to maximum 48K RAM. Allows you to use software which only requires Expanded Memory. Input and output grounding shields allow noise-free system expansion. Easily connects to other stand-alone peripherals such as Speech Synthesizer and RS232 Interface. Transformer included.

ITEM # YAAB

\$119.95

*Generator* (page 12), require both Expanded Memory and a Disk System. Therefore, it's important to decide how you want to use your TI-99/4A before deciding how to expand its memory.

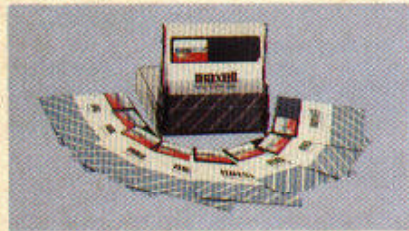


#### MULTICOM 32K AND RS232 STAND-ALONE COMBO

This stand-alone unit incorporates 32K Memory Expansion and an RS232 interface in one neat box. Allows you to interface with parallel and serial Printers and Modems while expanding your TI-99/4A to maximum 48K RAM. Transformer included.

ITEM # YAAC

\$199.95



#### MAXELL 5 1/4" DOUBLE DENSITY DISKS

The highest-quality program storage blank disks from Maxell. Pre-packed in plastic tray in quantity of 10. Lifetime warranty.

ITEM # QBBB Single-Sided

\$19.95

ITEM # QBBC Double-Sided

\$24.95

#### FLIP 'N' FILE' 5 1/4" DISK FILE

Compact plastic file protects 5 1/4" disks. Includes Tab Dividers and Index Labels.

ITEM # QADP (holds 50 disks)

\$19.95

ITEM # QADG (holds 100 disks)

\$24.95



### SYSTEM EXPANSION THROUGH CASSETTES

To take advantage of many of the cassette format programs available, all you need is a Cassette Recorder and connecting cable. The Cassette Recorder is controlled by the computer. A Cassette

System is also an inexpensive way to store information... providing reliable loading and retrieval of data on standard cassette tapes. However, a Cassette System operates slowly compared to a Disk System.

To decide on a Cassette System vs. a Disk System weigh your desire for reliability and speed against cost. If you primarily use your TI-99/4A for games and entertainment, high disk quality may not be crucial to you.



#### PANASONIC CASSETTE PROGRAM RECORDER

Delivers low-cost memory storage with one-touch recording and auto stop at end of tape play. The 3-digit tape counter makes it easy to index recorded material for quick review. Connector cable is included.

ITEM # YZZZ

\$49.95

+ \$2.00 shipping charge



#### MAXELL 15-MINUTE DATA CASSETTES

One tiny tape imperfection can render a whole program useless. Insure highest quality! Maxell brand blank tapes. Package of 6.

ITEM # QABB

\$9.95



#### CASSETTE 'N' GAME' FILE

Keep up to 18 cassettes and/or cartridges neat and organized. Keeps contents dust-free and allows easy viewing when file is closed. (Cassettes not included.)

ITEM # QADE

\$17.95

#### DATA CASSETTE RECORDER MAINTENANCE KIT

ITEM # QAAA

\$9.95

#### DATA CASSETTE RECORDER HEAD DEMAGNETIZER

ITEM # QADB

\$19.95

To order by mail, use convenient order form and postage paid envelope in centerfold. Or, write to:  
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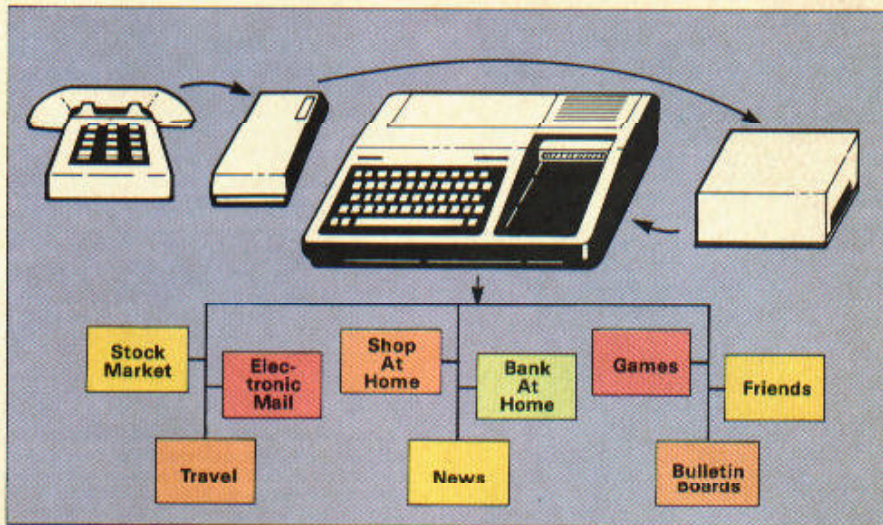
## PLUGGING-IN TO TELEPHONE NETWORKS

Here is a whole page devoted to the hottest, latest example of computer miracle-working: telecommunications.

All TI-99/4A owners can join in one of the most exciting areas of home computer growth: telephone computer networks. Through your phone, you can access a whole universe of data bases.

By subscribing to CompuServe Information Service, an on-line information and communications network, you can talk to other computer operators—or let your computer talk to theirs. Shop and bank by direct tie-in... send and receive electronic mail and messages... play games with friends and strangers a continent away.

It's time to plunge directly into the mainstream of computer advancement. All you need to order is right on this page: hardware, software, service!



### COMPUSERVE INFORMATION SERVICE STARTER KIT

Now you can join the thousands who use telecommunications by subscribing to CompuServe Information Service. Just link your computer by telephone to one of America's most popular networks—and you revolutionize the way you gather information and communicate with others!

Press a few keys for latest news, weather, sports scores, movie reviews, or for updates on 40,000 stocks, bonds, options, and commodities. Make an air reservation, post a sales notice, confer with a client, beat someone at Trivia. Exchange software, learn about solar heating, receive electronic mail. Bank, shop, and pay bills. In all, choose from 75 special interest groups and 200 information categories.

Kit includes: 5 hours of free connect time, Personal User ID Number and Password, 3-ring binder with User's Guide, telephone numbers and log-on instructions, and subscription to monthly UPDATE newsletter. Connect time after 5 hours and selected services are subject to additional charges. (Requires Terminal Emulator II cartridge, Modem and RS232 Interface.)

ITEM #UBAA

**\$29.95**

Minimum order is \$20.  
Orders for less than \$20  
will be returned.



### SIGNALMAN MARK III 300 BAUD MODEM

One of the smallest, lightest, most compact with any telephone using plug-in handset (except Trimline). Transmits both voice and data to other computers, automatically changing from ORIGINATE to ANSWER as the need arises. Tucks away out of sight anywhere. Low cost makes this extra worthwhile! Powered by internal 9V battery (not included) or optional 110 VAC adaptor listed below. (Requires Terminal Emulator II cartridge and RS232 Interface.)

ITEM #WPAA

**\$99.95**

ITEM #WPAB (AC Adaptor)

**\$9.95**



### MULTICOM RS232 STAND-ALONE INTERFACE

This stand-alone unit incorporates 2 interfaces—serial and parallel—into 1 unit. The RS232 serial and parallel interface allows connection to printers, modems, terminals, etc. Transformer included.

ITEM #YAAA

**\$119.95**

### VOLKSMODEM 300/1200 BAUD AUTO-DIAL/AUTO-ANSWER

Compatible with virtually every home or personal computer on the market today, the Anchor Automation's Volksmodem 12 is loaded with today's most desired features. By using the Volksmodem 12, one adapter cable and software (included), you are instantly in touch with the world of data communications.

Capable of full unattended operation. With the Volksmodem 12's ability to access data sources as well as transmit data information, it's truly the affordable way to maximize your TI-99/4A's productivity. (Requires RS232 Interface.) Note: The faster 1200 baud transmission rate will substantially reduce phone line charges.

ITEM #WPAC

**\$299.95**

### TERMINAL EMULATOR II

Use this cartridge software program to access subscription data services, e.g. CompuServe, and time-shared computer systems. Features file transfers, improved keyboard interface, and text-to-speech from user-written programs. (Requires Modem and RS232 Interface for telecommunications. Requires Speech Synthesizer for text-to-speech.)

CARTRIDGE #AEBB

**\$14.95**



### ULTRACOMP RS232 STAND-ALONE INTERFACE

Ultra-miniaturized communications interface for the TI-99/4A. Allows serial and parallel interface to printers, modems, terminals, etc. Uses calculator-size transformer (included). Daisy chain expansion capability.

ITEM #YCAA

**\$119.95**



# PROGRAMMING AIDS AND UTILITIES

## WRITING YOUR OWN PROGRAMS

Perhaps the ultimate home computer skill is original programming. You achieve maximum satisfaction and challenge when you design your own information packages... create your own games... fulfill your most minute specifications.

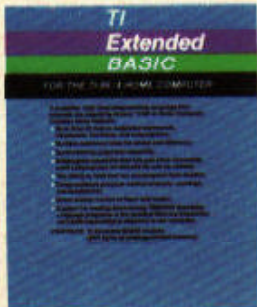
Tackling programming is now easier than ever

before with this array of aids. Here conveniently together are all the materials you need for writing, even if you never thought you could!

Remember: creating our own programs may require Memory Expansion and a Disk or Cassette System. Look again at 32K Memory Expansion

(pages 3 and 4), Disk Systems (page 3), and Cassette Systems (page 4). Although not required, Printers are recommended for several programs (page 10). Be sure to check the required and recommended specifications for each item you order to make sure you have everything you need.

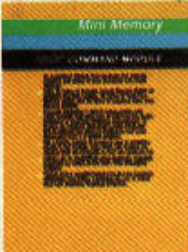
Texas Instruments  
TMS-1000 Home Computer



### SMART PROGRAMMING GUIDE™ FOR SPRITES

This book combined with your *Extended BASIC* cartridge will help you write your own video games, using professional secrets. Get sprites to pick up objects, eat dots and lay down a trail. Full of fast running and byte saving examples that you can use in your existing programs or combine together to write your own programs. From Millers Graphics. (Requires *Extended BASIC* cartridge.)  
**BOOK #UDAB** **\$6.95**

Texas Instruments Home Computer



### MINI MEMORY

This software cartridge adds memory to your system. Totals 14K of memory: 6K of GROM, 4K of ROM, 4K of RAM. Includes built-in battery, permitting programs and data stored in RAM to be retained even if module is removed. Required for *MiniWriter I* cassette—a low-cost word processing program. (Cassette System recommended.)  
**CARTRIDGE #AEBD** **\$49.95**

## NEW LOW PRICE!

### TI EXTENDED BASIC

Multiples programming capabilities if you want to step up from TI BASIC... design more advanced operations... write more complicated programs... get the most out of new hardware, disks, memory expansion.

Lets you add math functions such as MAX, MIN, PI; type multiple statements per line; assign value to more than 1 variable; increase subscriptions on an array from 3 to 7; add variables to subprograms. Increases convenience, reduces limitations of IF THEN ELSE statements. Also adds sprites: as many as 28, each with its own color and heading, moving on screen in any direction or speed.



### EDITOR/ASSEMBLER

This software cartridge allows programming in TMS 0900 Assembly Language. Gives direct access to all system features—sound, speech, graphics, I/O. Links into TI BASIC / *Extended BASIC* programs through a subroutine call. (Requires 32K Memory Expansion and Disk System.)

**CARTRIDGE #AEBE** **\$39.95**  
+ \$3.00 shipping charge

### DATA BASE MANAGER FOR HOME AND SMALL BUSINESSES

This comprehensive program from Navarone controls inventory and tracks business activity. Organize your files, design your own screens or customize data entry and index information. Create data bases with up to 25 fields and 32,000 records (limited to 255 bytes). (Requires Disk Drive System.)

**CARTRIDGE #BAAD** **\$59.95**

### SUPER DUPER

Use this cartridge software program from Navarone to back up your files by duplicating your disks at high speed. Copies entire disk sector-for-sector and verifies that every byte is the same as the master. Special compression feature stores most of the disk in expanded memory, reducing "disk swapping" (Requires 32K Memory Expansion and Disk System.)  
**CARTRIDGE #BAAA** **\$29.95**

### EZ-LOADER

Automatically reads disk catalog. Then, load and run any program with just one stroke! Delete any filename with just two strokes! Save time, eliminate typing mistakes. Unprotected, so you can put it on all your disks. From Quality 99 Software. (Requires 32K Memory Expansion and *Extended BASIC* cartridge.)  
**DISK #BBBF** **\$19.95**

Total enhancements with expanded systems include longer programs, automatic loading and running of another program, execution of a stored program. Includes a PEEK option to directly retrieve numbers from memory. And former TI BASIC programs run perfectly in *Extended*—no need to throw them away!

The *Extended BASIC* cartridge is required for many disk programs offered in this catalog including *Programming Aids III*, *Financial Management*, *Cash Management*, and *TI COUNT*, the series of programs for small business management.

**CARTRIDGE #AEBB** **\$49.95**

### ADVANCED DIAGNOSTICS

This new programmable utility from Millers Graphics allows you to: check your drive's motor speed; set and test different head step times; see all of the hidden information on a track; use a full screen sector editor in ASCII or HEX; perform a complete memory test; dump the screen contents with a press of a key; customize your own disk copier; customize your own formatting; includes extensive documentation. (Requires TI or Cor-Comp Disk Controller, 32K Memory Expansion, and one of the following: *Extended BASIC*, *Editor/Assembler*, or *Mini-Memory*.)  
**DISK #BBBF** **\$19.95**

### DISK LABELER

Shows you instantly which programs are on a disk. Produces a disk catalog, in condensed print, on a mailing label (or printer paper) which may be attached to the disk or disk envelopes. Shows how filenames are spelled and space remaining on the disk. From Quality 99 Software. (Requires *Extended BASIC* cartridge and TI, Epson, Gemini or Panasonic Printer.)  
**DISK #BBBG** **\$19.95**

### SCREEN DUMP

A fast, easy, resident, screen dump program from Quality 99 Software! Print the screen on your printer in only seconds by simply pressing a key! NO programming knowledge is required! Load it once, then it is always ready for instant use, at any time, from your TI BASIC or *Extended BASIC* program, or from command mode! (Requires 32K Memory Expansion, *Extended BASIC* or *Editor/Assembler* cartridge and TI, Epson, Gemini, Panasonic or Prowriter Printers.)  
**DISK #BBBH** **\$19.95**

### DISK MANAGER III

Contains all the most frequently used functions of the *Disk Manager* cartridge. Always in memory, ready for instant use. Get a disk catalog on your screen or printer, initialize a disk, change a disk or file name, delete a file name, or change file protection. All from command mode, without disturbing your program in memory. Each function can also be used in your *Extended BASIC* program. From Quality 99 Software. (Requires 32K Memory Expansion and TI, Myarc or Cor-Comp Disk Controller.)  
**DISK #BBBJ** **\$39.95**



# PROGRAMMING AIDS AND UTILITIES

## DISK AND CASSETTE SOFTWARE

Whether you're a beginner writing your first BASIC program or an experienced programmer using high-level languages, TRITON has everything you need for your TI-99/4A Disk or Cassette System.

### BEGINNER'S BASIC TUTOR

For those just starting out, and others wishing to improve, here's your complete introduction to programming in BASIC. Each of the eight lessons periodically asks a multiple-choice question to check your understanding. For those users with some experience, the tutoring is equally rewarding as a fast review and brush-up.

DISK #AHAA \$9.95  
CASSETTE #AJAA \$9.95

### TEACH YOURSELF BASIC

You and the computer embark on learning to program in BASIC the easiest way: the computer actually teaches you how. Ten on-screen lessons give you hands-on experience in everything from simple commands and procedures to color graphics and sound. The friendly interaction with the computer also enhances your confidence.

DISK #AHAB \$9.95  
CASSETTE #AJAB \$9.95

### TEACH YOURSELF EXTENDED BASIC

A progressive tutorial process helps you learn and practice this more advanced, high-level language. Seven on-screen lessons provide simple, hands-on experience in positioning input and output, handling errors, and using sprites, commands, and subprograms. (Requires *Extended BASIC* cartridge.)

DISK #AHAC \$9.95  
CASSETTE #AJAC \$9.95

### PROGRAMMING AIDS I

Provides more powerful skills for enhancing TI BASIC. Five useful routines extend your capability and flexibility: CATALOG, I/O SUBS, LOWER-CASE, 2ND-ASCII, and CHARDEF. Prerequisite: knowledgeable programming skills. (Printer and RS232 Interface recommended.)

DISK #AHAD \$9.95  
CASSETTE #AJAD \$9.95

### PROGRAMMING AIDS II

Continues advanced learning with the ability to sort information into alphabetic or numeric order, for reporting or processing. Four programs enable you to manipulate data stored on disks: DISK SORT, RAM SORT, DUMP, and a MERGE program which makes this package an essential tool in programming. (Printer and RS232 Interface recommended.)

DISK #AHAE \$9.95

### PROGRAMMING AIDS III

Places emphasis on learning how to increase editing power for any program. CROSS REFERENCE produces a cross listing by line numbers for all variables, arrays, keywords, functions and line number references. EDITOR allows you to move or delete parts of a program, also re-sequences the line numbers of a program and adjusts line references accordingly. Prerequisite: experienced programming skills, knowledge of *Extended BASIC*. (Requires *Extended BASIC* cartridge. Printer and RS232 Interface recommended.)

DISK #AHAF \$9.95

Minimum order is \$20.  
Orders for less than \$20  
will be returned.

## BOOKS AND COMBO PACKS

While books give you program examples, you still have to load the program into your computer. With a Combo Pack, you get the instruction book plus the



### TI-99/4A: 24 BASIC PROGRAMS

A tremendous bargain: 2 dozen complete programs in BASIC, all ready to load and run. These cover the complete gamut of home computer interests—from entertainment and games to financial and information management. There's something to interest the entire family, while adding to everyone's technical and BASIC language skills.

ITEM #UAAC \$19.95

### INTRODUCTION TO THE ASSEMBLY LANGUAGE

Takes you from programming in TI BASIC to the far-more-powerful Assembly Language. Not just a reference manual—but 11 full-fledged lessons, plus character definition and bargraph programs. On completion, you will be able to code simple programs in 9900 Assembly. You'll also be better prepared to use your equipment and reference guides to develop more complex routines. 139 pages, extra-large paperbound format. (Requires familiarity with TI BASIC, as well as 32K Memory Expansion, Disk System and *Editor/Assembler* cartridge or *Mini Memory* cartridge and Cassette System.)

BOOK #UCAA \$16.95

program pre-recorded in cassette format. To get the most out of your Combo Packs, a Cassette System is recommended (page 4).



### TI-99/4A: BASIC PROGRAMS

30 more ready-to-run programs in a wide range of interests, including education, games, graphics, personal information management, sound and utilities. Extends computer and BASIC language skills through capability to build, use and modify the programs included.

ITEM #UAAD \$16.95



### TI-99/4A: GRAPHICS AND SOUNDS

48 complete programs demonstrate the built-in graphic and sound capabilities of the TI-99/4A. Developing programmers gain full knowledge of what the TI-99/4A can do using bit-mapped graphics, 3-voice music, multi-color sprites, sound effects, 3-D effects, and more. To capture the interest of a variety of users, programs range from games to business and educational subjects. A tremendous bargain...almost a complete library in itself!

ITEM #UAAF \$16.95

### BASIC TRICKS FOR THE TI-99/4A

Takes the developing programmer another step forward. Goes one step beyond BASIC language fundamentals to teach and illustrate the expert "tricks" and techniques which make programs better, faster, more personally useful.

ITEM #UAAC \$16.95





# INFORMATION/EDUCATION/ENTERTAINMENT SPECIALS

Home computers can be fun for the whole family! On these two pages you'll find a variety of cartridges that will expand your information base, keep your record keeping in order, teach the kids how to count and recognize letters or play a variety of exciting video games designed for everyone in the family.

Many of these cartridges were originally offered for as much as \$24.95. But with TRITON's super low price, you can afford to expand your library. It's a bonanza of bargains. The more you choose, the more you save! Be sure to check the recommended or required hardware included in each description.

Order today! Some quantities are limited and may not last at these rock-bottom prices. Act now to reserve your selection with the order form. Or better yet, call our toll-free number and secure the titles right now.

## INFORMATION MANAGEMENT



### HOME FINANCIAL DECISIONS

Now answer everyday financial questions with full confidence and security! A valuable step-by-step guide to informed decision-making... on loans, home purchasing, car leasing vs. buying, savings... anything that adds up to dollars and sense!  
CARTRIDGE #AEAA **\$5.95**

### HOUSEHOLD BUDGET MANAGEMENT

The end of budget blues and bad surprises! Set guidelines, track expenses, spot problems *in advance*. Instant graphic analysis and tables help control actual spending vs. projections. (Requires Disk or Cassette System.)  
CARTRIDGE #AEAB **\$5.95**

### TAX/INVESTMENT RECORD KEEPING

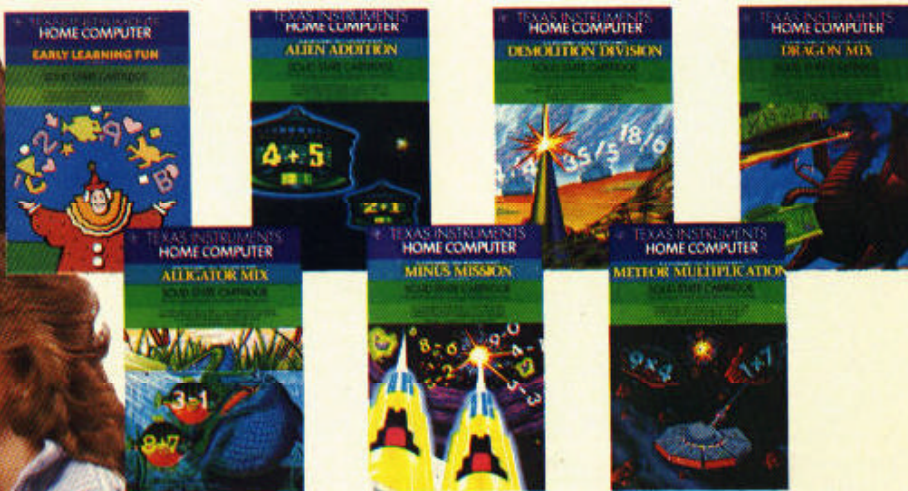
All your tax data in one easy filing system. Organize assets, liabilities, income, expenses, investments... separate taxable and tax-exempt income... list deductibles. Even determine your net worth! (Disk System required.)  
CARTRIDGE #AEAD **\$5.95**

### PERSONAL REAL ESTATE

For professional real estate agents—and investors who want to act professionally. Avoid errors by easily evaluating alternatives. Learn the experts' techniques. (Disk or Cassette System recommended.)  
CARTRIDGE #AEAE **\$5.95**

Minimum order is \$20.  
Orders for less than \$20  
will be returned.

## EDUCATION



### EARLY LEARNING FUN

"Play" for very young children—who are actually learning their first computer skills! Colorful, exciting and educational activities that teach shape, number and letter recognition, counting, sorting and the alphabet. Ages 3-6.  
CARTRIDGE #AAFA **\$5.95**

### ALIEN ADDITION

Waves of alien invaders can only be stopped by a mobile laser cannon firing correct answers to addition problems. Your speed and ability to add are your only defense! Builds Addition skills. A DLM program. Ages 8-10. (Joysticks recommended.)  
CARTRIDGE #AAAX **\$5.95**



HOME ENTERTAINMENT

Pages 8 and 9  
**SPECIAL PACKAGE PRICE!**  
**TAKE ANY 6  
 FOR \$29.95**  
**OR SELECT AS MANY  
 TITLES AS YOU WANT  
 FOR ONLY \$5.95 EACH**



EDUCATION

**DEMOLITION DIVISION**

Four tanks advance menacingly toward your four cannons. Your only ammunition: the answer to each tank's division problem. You must fire rapidly with correct calculations to stay ahead of the enemy. Builds Division skills. A DLM program. Ages 10-12. (Joysticks recommended.)

CARTRIDGE #AAAY \$5.95

**ALLIGATOR MIX**

Alligators rise from a swamp to be fed. But they eat only the correct answers to addition or subtraction problems! You must feed them successfully. Builds discrimination skills in Addition and Subtraction. A DLM program. Ages 8-10. (Joysticks recommended.)

CARTRIDGE #AAAW \$5.95

**DRAGON MIX**

The fire-breathing dragon stands guard, but enemies are invading the city. You control the dragon's fire. Only rapid-fire correct solutions to multiplication and division problems can save the city. Builds discrimination skills in Multiplication and Division. A DLM program. Ages 10-12. (Joysticks recommended.)

CARTRIDGE #AAAZ \$5.95

**MINUS MISSION**

A robot fights valiantly against creeping blobs of slime. You can help him—but only by providing the correct answer to the subtraction problem posed by each blob. Hits and Misses recorded for scoring. Builds Subtraction skills. A DLM program. Ages 8-10. (Joysticks recommended.)

CARTRIDGE #AABA \$5.95

**METEOR MULTIPLICATION**

A violent meteor shower threatens a star station. The only defense: firing a cannon loaded with the correct answer at each multiplication-problem meteor. Rapid fire is essential for victory. Hits and Misses recorded for scoring. Builds Multiplication skills. A DLM program. Ages 10-12. (Joysticks recommended.)

CARTRIDGE #AABB \$5.95

HOME ENTERTAINMENT

**PARSEC**

As you battle alien ships, a voice keeps telling you the current, changing conditions. These terrible terrors include battleship attacks, guiding your ship through refueling tunnels, and weaving through asteroid belts. (Speech Synthesizer and Joysticks recommended.)

CARTRIDGE #ACBA \$5.95

**TI INVADERS**

Your world is under attack... by an armada of nasty creatures from outer space. Use your wits and aiming skills to destroy the multi-colored monsters with your missiles. A one-player game. (Joysticks recommended.)

CARTRIDGE #ACCM \$5.95

**MUNCHMAN**

An exciting maze game requiring doubled skills. You must move quickly to out-manuever hoonos... all the while connecting complicated maze passages with a chain. A challenge in coordination! (Joysticks recommended.)

CARTRIDGE #ACCO \$5.95

**HUNT THE WUMPUS**

An exciting hunt in a marvel of mazes, hidden caverns and twisted tunnels. Lurking in his loathsome lair is the dreaded Wumpus. Seek him out while avoiding perils, and be careful when you think you've found him. You have only one arrow! (Joysticks recommended.)

CARTRIDGE #ACCB \$5.95

**JAWBREAKER II<sup>®2</sup>**

A 1-player arcade game of sudden danger and narrow escapes. You control the Jawbreaker, a powerful set of crunchers. Race through 5 shifting mazes before your power runs out—raising your score by devouring Dots and Special Treats, evading Grinning Gobblers, and munching Energizers. (Joysticks recommended.)

CARTRIDGE #ACCY \$5.95

**THE ATTACK<sup>®</sup>**

You're the commander of a ship in a region of space infested by double-barrelled danger. Both "spores" and "aliens" must be destroyed. Simultaneously, you must maneuver to avoid the enemies and fire missiles to destroy them. (Joysticks recommended.)

CARTRIDGE #ACCD \$5.95

**TOMBSTONE CITY: 21st CENTURY**

You against the computer, testing your strategy and your skill. In the future Old West ghost town, you face an invading hoard of—yuk!—green alien Morgs. They live off two things—people and tumbleweeds. Stop 'em before they take over Earth! (Joysticks recommended.)

CARTRIDGE #ACCL \$5.95

**CHISHOLM TRAIL**

Still another maze classic. This one requires you to be fast on the draw! Be a cowboy moving a "steer" through the maze. Your goal: kill four "Brand" monsters plus the worst one of all: the weird "Wrangler." (Joysticks recommended.)

CARTRIDGE #ACCS \$5.95

**CAR WARS**

Here's high-speed racing with a vengeance! This 1-player game pits your speed, skill and strategy against the computer, as you race around the track out-manuevering a canny opponent. Increase the level of difficulty for even more excitement. (Joysticks recommended.)

CARTRIDGE #ACCP \$5.95

(1) Trademark of Milton Bradley Company

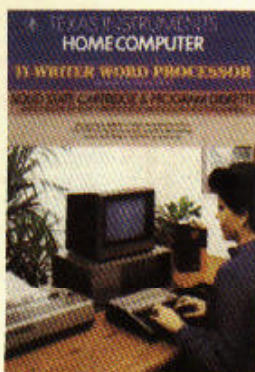
(2) Registered trademark of Gicco On-Line, Inc.







## A SELECTION OF SOFTWARE FOR ALL YOUR WORD PROCESSING NEEDS



### TI-99/4A AUTO SPELL-CHECK

(Version 1.1)

Disk based editing aid for TI-Writer. Spell-Check scans your TI-Writer file and lists questionable words. You edit the list, then Spell-Check updates the file or adds words to a user dictionary. Comes with 20K word dictionary and easily expands with user dictionary extensions. Check time: 2 to 7 minutes depending on document length. (Requires 32K Memory Expansion, Disk Controller and 1 to 3 Disk Drives and TI-Writer or Editor/Assembler cartridge.)

DISK #BBAA

**\$39.95**

### SPECIAL LOW PRICE

#### TI-WRITER WORD PROCESSOR

Superb TI-99/4A cartridge version of software of the most popular home computer application of all: word processing. Program includes many features usually only found in software for more expensive computers. TI-Writer edits and formats... Inserts and deletes text and lines. Automatically indents paragraphs, justifies right margin, wraps words, overstrikes and underlines, moves and copies text. Documents its own re-formatting. Expands the display to 40 columns and scrolls horizontally to allow full 80-character lines. (Requires Disk System, 32K Memory Expansion, Printer and RS232 Interface.)

CARTRIDGE #AEAG

**\$49.95**  
+ \$3.00 shipping charge

### WORD PROCESSING SPECIAL:

GET BOTH TI WRITER WORD PROCESSOR AND THE TI-99/4A AUTO SPELL-CHECK FOR ONLY \$79.95! SAVE \$10.00. ITEM #ZEAG

### CONSOLE WRITER

Turns your console into an electronic typewriter without disk drive memory. With just your console, a printer and this unique cartridge program from Navarone, you can begin word processing today! Set your own colors, save your material on cassette or disk, insert or delete complete lines the same as most office word processors. Stores approximately 2 pages of text. (Requires Printer and RS232 Interface.)

CARTRIDGE #BBCA

**\$29.95**

### MINIWRITER I

Extraordinary value from DataBiotics—this mini word processor offers most features! Wide range of capabilities includes full screen text editing, storage of 9500 characters per file, ability to add or delete characters or lines, moveable copy, capital and lower-case letters, save load to or from any storage device. Will also search, scroll the screen, purge text buffer, cancel commands, and allows complete printer character control. (Requires Mini Memory cartridge, Cassette System, RS232 Interface and Printer.)

CASSETTE #BJBQ

**\$19.95**

For your convenience in placing an order or asking a question

**CALL TOLL-FREE**  
**(800) 227-6900**  
Monday-Friday 6AM-6PM  
Saturday 9AM-4PM Pacific time.

## DISK AND CASSETTE SOFTWARE

### NAME & ADDRESS FILE

An extremely powerful menu driven file management system for the TI-99/4A from IWS. The system utilizes a true single disk concept which requires no disk changing while the program is in operation. Duplicatable disks will handle up to 400 records each, offer flexible print options and sort on any field. User may create mail merge files for use with TI-Writer. Cassette version with abbreviated options handles 50 records. (Requires Extended BASIC cartridge.)

DISK #BHGF

CASSETTE #BJBP

**\$19.95**

### PERSONAL FINANCIAL AIDS

A powerful computerized tool that covers the wide range of home financing, lets you quickly select the best options for your circumstances. Contains programs on loan amortization schedules, depreciation computations, mortgage analysis, and development of home financial statements.

DISK #AHAJ

CASSETTE #AJAJ

**\$9.95**

**\$9.95**

### CHECKBOOK MANAGER

At last—a fail-safe "balancer" that has saved many a marriage! Maintains records of checks, deposits and running balances to reconcile with bank statements. You add or change entries, and balance is automatically updated with computer speed and accuracy. Checks can also be entered by account to determine spending on specific bills or articles. "Sort" and "sum-by-account" features included.

DISK #AHAK

**\$9.95**

### TI-COUNT—COMPLETE SMALL BUSINESS MANAGEMENT

For entrepreneurs: here's TI-COUNT—your total, cost-effective system for business accounting, operations, and mailing. Do all—embracing it multiplies efficiency... lowers costs... boosts profits!

Specially developed for the TI-99/4A, TI-COUNT stores, retrieves, displays, prints, and automatically times issuing of data and documents. Efficient daily operation gives you total control... instant reporting... on cash, inventory, purchases, outlays. Programmed in familiar bookkeeping techniques for instant ease of use. You'll wonder where your business troubles went!

In addition to software, requires: Disk System (page 3), 32K Memory Expansion (pages 3 and 4), Extended BASIC cartridge (page 6), and 80-column Printer (page 10) plus RS232 Interface (pages 3, 4 and 5). A second Disk Drive is recommended.

#### COMPLETE TI-COUNT

Includes all 6 TI-COUNT programs at a \$49.75 savings.

ITEM #CEZA

**\$399.95**

### GENERAL LEDGER

Pre-programmed for fast start-up in small businesses. Monitors up to 650 accounts. Operates 5 journals: purchases, sales, receipts, payments, general entries. Updates daily... provides in-term statements... prints closing adjusted and unadjusted balances, summaries, statements and changes. Uses easy-to-follow familiar debit credit double-entry bookkeeping system.

DISK #CEAA

**\$79.95**

### ACCOUNTS RECEIVABLE

Keeps up to 200 customer ledger accounts on 1 disk... with ID data, cumulative payment, open invoices. Edits, verifies, prints invoices instantly... lists receivables in customer accounts. Produces aging summary, billing statements weekly or monthly. Guides user through every task step-by-clear-step. (Requires General Ledger disk.)

DISK #CEAD

**\$79.95**

### ACCOUNTS PAYABLE

Keeps up to 200 vendor ledger accounts on 1 disk... with ID data, terms of sale, cumulative payment, open invoices. Scans bill for errors, immediately prints and files. User controls automatic check-writing and system: pay by age, code, invoice, or specified amount. Produces vendor file list, check register, copy of purchase journal entry. (Requires General Ledger disk.)

DISK #CEAC

**\$79.95**

### INVENTORY

Keeps you instantly abreast of sales, returns, purchases, state of stock. Stores up to 700 items in 4 departments on 1 disk... with ID data, vendor, stock, on-order, back-order, re-order, cost, list and selling price, current value for each item. You select periodic or perpetual report basis. Prints labels, invoice forms, computes sales tax and freight. Operates independently or with General Ledger disk.

DISK #CEAD

**\$79.95**

### PAYROLL

Automatically provides payroll checks and stubs... on your choice of weekly, biweekly, semi-monthly, monthly basis, plus W-2 forms yearly. Computes 4 withholding taxes per employee... 8 different deductions for each... commissions, bonuses, tips, overtime. Keeps up to 100 employee files on 1 disk. Automatically locks for security after payroll is printed. Operates independently or with General Ledger disk.

DISK #CEAE

**\$79.95**

### MAIL SYSTEM

Change, move, and merge mail files. Add, correct or delete individual names and addresses... sort names and zip codes... print mailing labels... with automatic reports for each mail and file disk. System also edits and prints letters, labels, cards. Totals active and inactive names, specified search fields, last names, number of names in each state. Operates independently or with Accounts Payable and Receivable disks to mail to customer's vendors.

DISK #CEAF

**\$49.95**



## FINANCIAL MANAGEMENT

### MICROSOFT<sup>®</sup> MULTIPLAN<sup>™</sup>



One of the most powerful and best known spreadsheet packages ever developed, here in cartridge format. An extremely versatile tool for planning, budgeting, financial modeling, record keeping—any application where data can be conveniently expressed in rows and columns. Ideal for answering "what if" questions. When you

make a change in data or assumptions—the computer does all the work recalculating the rest of the spreadsheet. (Requires Disk System and 32K Memory Expansion. Printer and RS232 Interface highly recommended.)

CARTRIDGE #AEA4

**\$49.95**

+ \$3.00 shipping charge

(S) Microsoft and Multiplan are trademarks of Microsoft Corp.

### TI-99/4A<sup>™</sup> CALC



All you need is a cassette player and you're ready to learn why spreadsheets are so popular. Same' Calc is a complete 676 cell spreadsheet program and will run on any TI-99/4A. Permits editing, loading, and saving of individual spreadsheets. Calculations can include formulas and cell referencing. Each cassette can hold six spreadsheets.

ITEM #UAAL

**\$16.95**

### PERSONAL RECORD KEEPING

A flexible filing system from Texas Instruments. Store and retrieve anything: home inventory for insurance, car maintenance records, medical history... and never forget your anniversary again! (Disk or Cassette System highly recommended.)

CARTRIDGE #AEAC

**\$15.95**

### PERSONAL REPORT GENERATOR

Cartridge software creates reports to your specifications from files in *Personal Record Keeping* cartridge. Report Management section designs your reports. Data File Management section manipulates file data. From Texas Instruments. (Requires Disk or Cassette System. Printer and RS232 Interface, and *Personal Record Keeping* cartridge.)

CARTRIDGE #AEA4

**\$10.95**

## MISCELLANEOUS ACCESSORIES

Little things mean a lot to computers. One tiny imperfection can blow a whole program—and your mind along with it! Shop this page for all the mini items that really save costs, time, trouble later on!



### CONSOLE PROTECTIVE COVER

Brown leather-like vinyl cover protects your console from dust and spillage when not in use. Custom-fitted with side notch so you can keep peripherals conveniently connected at all times.

ITEM #QADC

**\$9.95**



### LINEGARD<sup>®</sup> 4 OUTLET SURGE PROTECTOR WITH CIRCUIT BREAKER

Protects major computer components against voltage surges, brownouts and blackouts that can harm expensive hardware and valuable data. 4 outlets connect to 4 components of your choice, such as computer, Disk Drive, Printer, Monitor/TV. Includes re-settable circuit breaker and On/Off Switch.

ITEM #QADH

**\$29.95**

(T) Trademark of St. Wisher



### CARTRIDGE EXPANDER

You'll never have to plug in and pull cartridges out of your computer again. The Cartridge Expander, from Navarone, features three cartridge slots. Just leave your most-used cartridges plugged in all the time and avoid wearing out your computer's contacts by as much as 90%. Also the useful reset button lets you initialize the computer without the console switch. Great for all high-use situations. (Cartridges not included.)

ITEM #BAAB

**\$29.95**

### KEYBOARD MAINTENANCE SYSTEM

Deluxe cleaning kit that contains all the supplies you need. Boxed for easy storage.

ITEM #QAAC

**\$24.95**

### CASSETTE CABLE

Allows you to connect a Cassette Recorder to your TI-99/4A console. *Please note:* Do not order this cable if you purchase the Cassette Recorder featured on page 4. Cassette cable is included.

ITEM #AXAC

**\$5.95**

### FLOPPICLENE 5 1/4" DISK DRIVE HEAD CLEANER

Disk drive head cleaning kit for 5.25 inch drives. Kit includes aerosol spray, 20 cleaning disks, disk jacket, two anti-static screen wipes, and lint-free polishing cloth.

ITEM #QADJ

**\$29.95**



### RF MODULATOR

Connector which allows you to hook up your black & white or color TV as a monitor. Required only if your original RF Modulator, packaged with your TI-99/4A console, has been lost or damaged.

ITEM #XXAF

**\$29.95**



### CARTRIDGE/CONTACT CLEANERS

Maintain your computer and game cartridges with these flexible pre-saturated wands which remove residual contaminants from the contacts. Package of 6.

ITEM #QAAD

**\$7.95**

### RS232 Y CABLE

Allows simultaneous hook-up of 2 serial units to your TI-99/4A. For use with Peripheral Expansion Systems having internal RS232 Interface.

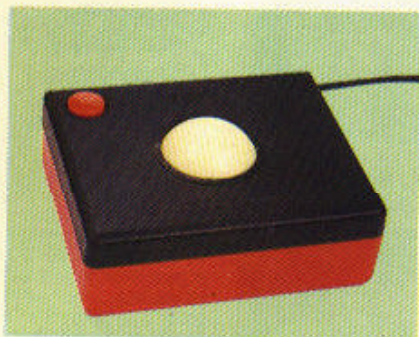
ITEM #XXAD

**\$10.95**





Choose from the entire range of entertainment: from arcade action and adventure epics... through strategy, sports and simulation... to the fun of voice commands.



### COMMAND CONTROL TRACKBALL

The ultimate control. The Trackball, from WICO, gives you 360 degree movement and even controls the speed of on-screen objects just like the arcade games. The ball offers an infinite number of positions and the two optical encoders provide split-second response. Comes with extra-long computer connection and AC power supply.

ITEM #QDAD

**\$19.95**

### CONGO BONGO<sup>1</sup>



Your heart thumps in time to the ominous jungle drums... as you survive attacks by menacing monkeys, loco coconuts, and killer snakes. You're on safari to find the king of the jungle—if you live! Increases in challenge levels as your skills improve. (Joysticks recommended.)

CARTRIDGE #ACDC  
**\$15.95**

### POPEYE<sup>1,4</sup>



Just like the hot arcade hit! You're Popeye—and you've got to race through crazy mazes to catch poor Olive Oyl's hearts, notes and cries for HELP! before they sink. Trying to stop you: nasty Brutus and the hideous, bottle-pelting Sea Hag. But when you fire, you get only one swing of your fist. It's enough to drive you to spinach, even if you hate

the green stuff! Automatically increases difficulty as you complete rounds. For 1 or 2 players. (Joysticks required.)

CARTRIDGE #GAAY

**\$17.95**

In addition to new programs, old favorites make for a prize selection of exciting, amusing, amazing programs. You'll find items for every age and number of players... for the family to enjoy together. Or accept the ultimate challenge: just you vs. the computer.



### TI JOYSTICKS



Offered in last catalog at \$19.95. Now save \$5.00 on TI's own set of 2 wired remote controllers for fast-action games and action-oriented educational packages. Includes 2 joysticks, each with 8 positions for maneuvering objects on screen, plus action button. Lightweight and compact for greater freedom and versatility.

ITEM #XXAX

**\$14.95**

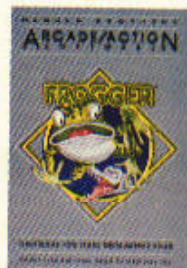
### MUNCH MOBILE<sup>3</sup>



More double dexterity. Munch Mobile is not for Sunday drivers. This car has arms which you use to grab at goodies along the highway... if you can. But watch the fuel, or your trip will turn into—gulp!—a few surprises. (Joysticks recommended.)

CARTRIDGE #ACCU  
**\$11.95**

### FROGGER<sup>2</sup>



Help your frogs across a dangerous highway to the familiar Frogger theme song. Once over the racing river, you'll have to face one danger after another. Watch out for the tricky diving turtles and frog-eating snakes. For 1 or 2 players. (Joysticks required.)

CARTRIDGE #GAAY  
**\$17.95**

TI's Speech Synthesizer (page 17) adds immeasurable excitement to many programs. And Joysticks (featured below) are recommended for most titles. Check the individual program recommendations to be sure you experience the ultimate sensations in home entertainment.

### COMMAND CONTROL JOYSTICK

This brand new joystick from WICO, features 3-way handle AND gatelock control. Choose the redball, bat-handle, or pistol grip control for your favorite action. Gatelock allows you to lock in 8-way or 4-way action for the precise movement required by many maze games. **BONUS:** 12' Extension Cord and TI Y-Adapter included.

ITEM #QDAE

**\$34.95**

ITEM #QDAF Joystick without TI Y-Adapter for use as second stick or with other computers

**\$29.95**

### HUSTLE<sup>5</sup>



This speedy challenge requires fast, fast, fast reflexes and hand-eye coordination. Direct a snake-like object to hit targets. But you've got to avoid not only your opponent, but the edge of the screen—and even yourself! (Joysticks recommended.)

CARTRIDGE #ACCG  
**\$8.95**

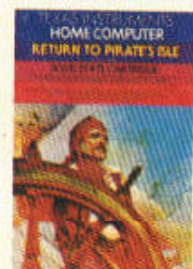
### BUCK ROGERS<sup>1</sup>: PLANET OF ZOOM



In colorful 3-D, you battle to escape an alien planet. Triumph over successive dangers: fly through Electron Posts... dodge ship-crushing Space Hoppers... destroy the Mother Ship... all before your ship runs out of fuel or explodes! (Speech Synthesizer and Joysticks recommended.)

CARTRIDGE #ACDB  
**\$15.95**

### RETURN TO PIRATE'S ISLE



You're on a fantasy island—a world teeming with monstrous evils. But you've got to stay, because 13 treasures are hidden here and you must unearth them and escape! Only logic and ingenuity can help you defend yourself. (Disk or Cassette System recommended.)

CARTRIDGE #ACCX  
**\$11.95**

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(2) Trademarks of SSGA Enterprises, Inc.

(3) Trademark of Texas Instruments, Inc.  
(4) Registered Trademark of King Features Syndicate Inc.

(5) Trademark of Milton-Bradley Co.



## BURGERTIME<sup>1</sup>



You're Peter Pepper, chef in a kitchen whose action gives new meaning to fast food! Rush to make your burgers, while under attack from horrendous hot dogs, petrifying pickles, and eggs that are scrambling to get you! Then go on to the next challenge—6 different mazes in all. (Joysticks recommended.)

CARTRIDGE #ACDE **\$14.95**

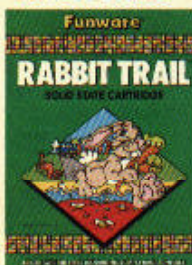
## STAR TREK<sup>2</sup>



Beam aboard the mighty starship *USS Enterprise*—and be its brave captain. You battle swiftly against successive waves of dastardly Klingons, deadly anti-matter saucers—and the berserk probe Nomad, would-be destroyer of all human life! Official arcade version. (Speech Synthesizer and Joysticks recommended.)

CARTRIDGE #ACDA **\$15.95**

## RABBIT TRAIL<sup>TM</sup>



Watch out for the weasels, hawks, traps and cars or hop onto a raft to escape your enemies. Collect all the carrots as you hop through the rabbit holes. Seven different playing screens make this game the ultimate challenge from Funware.<sup>TM</sup> (Joysticks required.)

CARTRIDGE #BDAA **\$7.95**

## M\*A\*S\*H<sup>3</sup>



The beloved TV show becomes one of TV's most popular games. As Hawkeye, you airlift wounded soldiers from the battlefield to the 4077. If you survive firing tanks and your opponent, you've still got only 30 seconds in the Operating Room to remove deadly shrapnel. Allows simultaneous play for 2 players or you vs. the computer.

(Speech Synthesizer and Joysticks recommended.)  
CARTRIDGE #ACCV **\$11.95**

## ZEROZAP<sup>4</sup>



Fast computerized pinball game, with electrifying light and stimulating sound effects. You can change the playing field—creating your own!

CARTRIDGE #ACCB **\$8.95**

## AMBULANCE<sup>TM</sup>



Race your ambulance through the city to save ailing citizens. Avoid the cars and approaching trains while making use of your emergency shelters. Score points for safe patient deliveries, faster deliveries earn you more points. (Joysticks required.)

CARTRIDGE #BDAB **\$9.95**

## HANGMAN<sup>6</sup>



Players try to figure out the mystery word. Each wrong guess brings you one step closer to the gallows. Use pre-programmed words or create your own.

CARTRIDGE #ACCJ **\$9.95**

## OTHELLO<sup>3</sup>



One of the greatest strategy games...even more fun computerized! To win: get as many disks of your color as possible on the board. But you've got to out-flank your opponent by capturing a horizontal, vertical or diagonal row of his disks between yours...while he gets an avenging countermove each time. Easily learned...deceptively simple. 2 players or 1 vs. the computer.

CARTRIDGE #ACCR **\$11.95**

## ST. NICK<sup>TM</sup>



Evil witches have cast a spell on Santa's elves turning these nice folks into positively mean critters! The elves have stolen the toys from Santa's workshop and scattered them all over. You must help St. Nick collect the toys in time or he'll be late for Christmas. (Joysticks required.)

CARTRIDGE #BDAC **\$9.95**

## DISK AND CASSETTE SOFTWARE

Every one of these superbly produced disks and/or cassettes feature enhanced quality and require the Disk or Cassette Systems (pages 3 and 4). The

### 3-D MAZE

Rated \*\*\*\*—"The finest maze program we have seen..."—*Users-Group Newsletter*. Thousands of mazes challenge your deductive reasoning skills. Some are easy, others near-impossible. Some you create yourself. Includes hallways, dead ends, loops, twisted directions, hidden exits... all in 3-D. From American Software. (Requires *Extended BASIC* cartridge.)

DISK #BHAA **\$11.95**  
CASSETTE #BJAA **\$9.95**

### BOMB SQUAD

RATED \*\*\*\*—*Users-Group Newsletter*. For high-intensity excitement, a frequent "best game" choice. As time ticks away, you test live bomb circuits and use logic to deduce which wires to cut. With only seconds to decide, you must figure out the answer in time, over 20 levels of difficulty challenge even expert players. From American Software. (Requires *Extended BASIC* cartridge.)

DISK #BHAB **\$11.95**  
CASSETTE #BJAB **\$9.95**

*Extended BASIC* cartridge (page 6) or the *Editor/Assembler* cartridge (page 6) is required or recommended for many titles.

### WIZARD'S DOMINION

A compelling 3-D adventure that gives you magical powers. In the dead Wizard's Kingdom, only the bravest dare challenge evil apprentices, cruel princes, and legendary ogres released from restraining spells. You start with only your limited money and magic. Explore hundreds of crystal caverns, battle enemies, and finally find the wizard's chamber—if you can. From American Software. (Requires *Extended BASIC* cartridge.)

DISK #BHAC **\$21.95**  
CASSETTE #BJAC **\$19.95**

Minimum order is \$20.  
Orders for less than \$20  
will be returned.

### TOWER

You're a civilian Air Traffic Controller in a realistic simulation: Washington's National Airport on a dark, stormy night. Your screen scans the heavily populated area and crowded flight paths. Suddenly your radio crackles, your radar blips—and you're on critically important duty. In total, you direct difficult take-offs and landings of 5 different planes... control all flights within 100 miles... fight traffic and bad weather. Hundreds of lives in the air and below depend on your quick-thinking success.

From Not Polyoptics. (Requires *Extended BASIC* cartridge.)  
CASSETTE #BJAF **\$17.95**

### BACKGAMMON

The world's second most popular game, after chess—even more classic and compelling in its computer format. Play this all-time favorite against either the computer or an opponent. Computer plays quickly and with remarkable strategy—a great way to improve your own skill. If you liked Backgammon before, you'll love this addictive version. For 1 or 2 players. From Not Polyoptics. (Requires *Extended BASIC* cartridge.)

CASSETTE #BJAD **\$14.95**



## WINGING IT—FLIGHT SIMULATOR



Fly your own private plane. Gun it down the runways as airspeed increases. Pull back the stick, watch the horizon marker drop and altimeter rise. Screen changes perspective as you nose down, roll, maneuver while 8 cockpit instruments help you pilot correctly. From Not Polyoptics.

**DISK #BHAE \$15.95**  
**CASSETTE #BJAE \$14.95**

## STARSHIP PEGASUS—THE ADVENTURE OF CETI



Contact Extra Terrestrial Intelligence in this game of interstellar action. Explore and conquer a different quadrant of the galaxy each time you play! Your screen shows you each solar system during approach, and the challenge is to find, contact, and exploit alien races (by force or diplomacy). Complete with names and descriptions of the alien life forms. But watch out for Hyper-dimensional Marauders! From Not Polyoptics.

**CASSETTE #BJAS \$17.95**

## KHE SANH—GUERRILLA WAR IN VIET NAM



A tactical skill game for one player. You command a military base in Viet Nam during the Tet offensive. Two units of North Vietnamese regulars are approaching the base, but where are they? Use five platoons and four helicopters to search and destroy, defoliate jungle, and defend convoys. From Not Polyoptics.

**DISK #BHAT \$18.95**  
**CASSETTE #BJAT \$17.95**

## SHIPS!—BATTLE ON THE HIGH SEAS



Seagoing conflict simulation. Contains two scenarios: Mediterranean Piracy and Engagement Biscay. Each admiral commands 3 men-of-war and must sail them according to the changing winds. Broadside your opponent and watch the damage mount!

A realistic representation of actual sea-war conditions. For 2 players. From Not Polyoptics.

**CASSETTE #BJAU \$14.95**

## SENGOKU JIDAI—MEDIEVAL JAPANESE WARFARE



A warfare simulation based on the period in Japanese History called the Age of Warring States. Each player has a castle stronghold and four armies composed of samurai, archers, and footsoldiers. The object of the game is to take castles, either neutral or opponent, and hold them. Casualties are computed according to terrain, strength, formation, and luck. Each game takes place on a different randomly generated mapboard. For 2 or 3 players. From Not Polyoptics.

**CASSETTE #BJAV \$17.95**

## HORDES—GAME OF GLOBAL CONQUEST



The ultimate game of world domination. On a screen map of the world, your armies attack and conquer regions, continents, and finally the entire world. Create navies to convoy soldiers, blockade straights, or attack land-based troops. Excellent graphics continually update country ownership, army strength, and sea power. For 2, 3, or 4 players. Requires functioning cassette remote switch. From Not Polyoptics.

**CASSETTE #BJAW \$17.95**

## HAUNTED HOUSE

This is an adventure that will put you in a trance. Monsters and Magic lurk everywhere in this strange house. Only the brave will make it. Grab the ruby and get out. Not as easy as it sounds. For ages 12 to adult. From American Software. (Requires *Extended BASIC* cartridge.)

**DISK #BHAX \$16.95**  
**CASSETTE #BJAX \$14.95**

## FUN HOUSE

In this adventure challenge after challenge will face you. Can you make it out of the mysterious fun house? Watch out! Only the best adventurers can get out of the room of mirrors. Lots of fun. For ages 12 to adult. From American Software. (Requires *Extended BASIC* cartridge.)

**DISK #BHAY \$16.95**  
**CASSETTE #BJAY \$14.95**

## MINER '49ER

On this adventure, you're in a ghost town that once was a prosperous mining town. Enter the mine, there remain many treasures. Why are these treasures here? Rumors of a monster, living in the mine, scared off the people living in the town, and they left their treasures behind. Find all 3 treasures and you will be proud. For ages 12 to adult. From American Software. (Requires *Extended BASIC* cartridge.)

**DISK #BHAZ \$16.95**  
**CASSETTE #BJAZ \$14.95**

## STONE AGE

How good are you at history? How about 5000 B.C.? Can you survive the many dangers that lie ahead? On this adventure, you must find the time machine to teleport you back to the 20th century. For ages 12 to adult. From American Software. (Requires *Extended BASIC* cartridge.)

**DISK #BHBB \$16.95**  
**CASSETTE #BJBB \$14.95**

## 007: AQUA BASE

This one is for the beginning adventurer. You're Secret Agent 007; your mission is to find the evil COMPUTER OPERATOR, who is planning to blow up the world. He is hidden in his AQUA BASE. Can you find his hideout in time to destroy the laser and his base? You only have 90 minutes. Help feature included. For ages 12 to adult. From American Software. (Requires *Extended BASIC* cartridge.)

**CASSETTE #BJRC \$14.95**



**DISK \$16.95**  
**CASSETTE \$14.95**



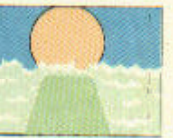
**DISK \$16.95**  
**CASSETTE \$14.95**



**DISK \$16.95**  
**CASSETTE \$14.95**



**DISK \$16.95**  
**CASSETTE \$14.95**



**DISK \$16.95**  
**CASSETTE \$14.95**

## DOOM OF MONDULAR

TI-99/4A DUNGEON ENTHUSIASTS. Experience something new in dungeon fantasy adventure—DOOM OF MONDULAR. The setting is in the mystical land of Agnar where you will travel in search of treasures and power in the Dungeon of Dread; but beware—countless traps, hidden passages, and monsters guard your every step. Anyone can enter but only the most skilled will survive. This 3-D graphic game, including Spells, Wizards, Dungeons, and Dragons is ideal for dungeon fantasy adventurers of all ages. From Symbiotech, Inc. (Requires *Extended BASIC* cartridge and 32K Memory Expansion.)

**BASIC VERSION (Kids) 5 levels of play**  
**DISK #BHBE \$19.95**

**REGULAR VERSION (Adults) 10 levels of play**  
**DISK #BHBF \$19.95**

**TOURNAMENT VERSION (w/scoring)**  
**DISK #BHBG \$19.95**

**ADVANCED VERSION**  
**DISK #BHBH \$19.95**

**EXPERT VERSION**  
**DISK #BHBJ \$19.95**

## KING OF THE CASTLE

You defend your castle against Viking hordes by throwing spinning stars at the invaders or setting explosive mines in their path to destroy them. But remember, every wave of attackers gets faster and smarter. This fast, sophisticated graphics game from Cydex gives 16 levels of play on 2 different playing fields. (Requires Joysticks, *Extended BASIC* cartridge and 32K Memory Expansion or *Mini-Memory* cartridge.)

**DISK #BHBK \$17.95**  
**CASSETTE #BJBK \$17.95**

(Requires *Mini-Memory* cartridge and Joysticks.)

## ASTROLOGY HOROSCOPE MAKER

This powerful program from Navarone makes casting a horoscope chart much easier. It calculates the precise location of each planet automatically. You can select from up to nine house systems and print a chart wheel with the planets located in their respective houses.

With this program you can create a full chart containing planet and house positions, elements, dignities, and more. And this can be done in just ten minutes. Your charts may be saved on the disk for future printing. (Requires *Extended BASIC* cartridge.)

**DISK #BHBL \$19.95**

## PAR-FORE

A terrific one or two-player game of golf from MWS. Each player takes his turn, chooses the club and the amount of power, the loft and distance, the roll and the total yardage for each shot. Each player chooses the direction he wants to hit the ball and audio tones denote the power of the swing. Putting requires a great touch. Balls can even be marked on the green should one be in the way of another. You'll need all the tricks in your golf bag for this one. (Requires *Extended BASIC* cartridge. Joysticks and Speech Synthesizer recommended. Disk version also requires 32K Memory Expansion.)

**DISK #BHBM (18 hole version) \$19.95**  
**CASSETTE #BJBM (9 hole version) \$19.95**

For your convenience in placing an order or asking a question  
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**(800) 227-6900**  
Monday-Friday 6AM-6PM  
Saturday 9AM-4PM Pacific time.

To order by mail, use convenient order form and postage paid envelope in centerfold. Or write to:  
TRITON PRODUCTS COMPANY  
P.O. Box 8123  
San Francisco, CA 94128



## ADVENTURE INTERNATIONAL SERIES

Experience many different adventures in this series offered by TRITON. Each disk or cassette-based game requires the *Adventure* cartridge which comes

### ADVENTURE Cartridge and PIRATE'S ADVENTURE

The computer is waiting, asking WHAT SHALL I DO? Discover all your powers of logical reasoning called into play, as you explore a mysterious island teeming with peril and treasure.

**CARTRIDGE AND DISK**  
#AKHA **\$15.95**  
**CARTRIDGE AND CASSETTE**  
#AKJA **\$15.95**

### ADVENTURELAND

You find yourself in the forest of an enchanted world. By exploring this world, you can locate 13 treasures, as well as the special place for storing them to score points. However, be careful not to wake the sleeping dragon!

**DISK #AKHB** **\$9.95**  
**CASSETTE #AKJB** **\$9.95**

### SECRET MISSION

Your impossible mission starts with a tape recorder in a briefing room. Can you find the mysterious person who just ran out of the room, as you try to save the world's first nuclear reactor from destruction?

**DISK #AKHC** **\$9.95**  
**CASSETTE #AKJC** **\$9.95**

### VOODOO CASTLE

You're in a creepy chapel looking at a closed coffin. By exploring the castle, you try to find the information necessary to free Count Cristo from the fiendish curse placed on him by his enemies.

**DISK #AKHD** **\$9.95**  
**CASSETTE #AKJD** **\$9.95**

with the first game in the series, *Pirate's Adventure*. Whether you buy one or all, your reasoning power will be challenged for hours—or even weeks—on end.

### THE COUNT

You wake from a nap to discover yourself in a strange bed, holding a tent stake. Now it's up to you to discover who you are. What are you doing in Transylvania? And why did the postman deliver a bottle of blood?

**DISK #AKHE** **\$9.95**  
**CASSETTE #AKJE** **\$9.95**

### STRANGE ODYSSEY

Your *Strange Odyssey* begins as you realize that you are stranded on a small planetoid and must repair your ship before you can go home. As you search the planet for the necessary parts, you find the ruins of an ancient civilization. Try to discover the civilization's secrets, collecting treasures as you go.

**DISK #AKHF** **\$9.95**  
**CASSETTE #AKJF** **\$9.95**

### MYSTERY FUN HOUSE

Before exploring the Mystery Fun House, you must figure out how to get inside. Once there, you'll shudder at all the typical, grisly Fun House sights, concealing a valuable prize.

**DISK #AKHG** **\$9.95**  
**CASSETTE #AKJG** **\$9.95**

### PYRAMID OF DOOM

Your adventure starts in a desert near a pool of liquid, with a pole sticking out of the sand. As you investigate further, you find a pyramid only recently uncovered by the shifting sands. Find its entrance, collect the treasures, and then try to escape!

**DISK #AKHJ** **\$9.95**  
**CASSETTE #AKJJ** **\$9.95**

### GHOST TOWN

All ghost towns are mysterious, but this one holds a particular fascination—it contains both treasures and real ghosts. Explore all of the old buildings and the entire area thoroughly to see how many treasures you can locate—if you dare.

**DISK #AKHK** **\$9.95**  
**CASSETTE #AKJK** **\$9.95**

### SAVAGE ISLAND I AND II

You begin this two-part series on the edge of an impenetrable jungle. As you explore the island, you may meet some very unusual creatures. Upon the successful completion of Part I, you receive the password that enables you to begin Part II. If you complete the second part of the series, you become the world's greatest hero. However, if you fail, you go to a quick, horrible death.

**DISK #AKHL** **\$9.95**  
**CASSETTE #AKJL** **\$9.95**

### THE GOLDEN VOYAGE

Before embarking, you must locate the royal palace in the Persian city. In the palace, you meet an aging king who only has three days to live unless you can restore his youth. Starting with only a bag of gold, you eventually set sail for the four corners of the globe—on a glorious quest for the mythical fountain of youth.

**DISK #AKHM** **\$9.95**  
**CASSETTE #AKJM** **\$9.95**

## PHONE ORDERS ONLY! LIMITED QUANTITIES!



Due to the limited supply of the items in this section, all orders must be made by phone in order to assure you of remaining supply.

**CALL TOLL-FREE  
(800) 227-6900**

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Saturday 9AM-4PM Pacific Time

### TI-99/4A COMPUTER

ITEM #XXBK **\$89.95**  
+ \$4.00 shipping charge

### HARDWARE

**JUKI 6100 18 CPS  
LETTER QUALITY PRINTER**  
ITEM #WABA **\$499.95**  
+ \$15.00 shipping charge

**PANASONIC 10" COLOR MONITOR**  
ITEM #VAAB **\$249.95**  
+ \$5.00 shipping charge

**SUPERSKETCH GRAPHICS TABLET**  
ITEM #VABA **\$49.95**  
**COR-COMP PRODUCTS** PLEASE CALL

**EDUCATIONAL SOFTWARE**  
**BEGINNING GRAMMAR**  
CARTRIDGE #AAFB **\$5.95**

**READING BALLY**  
CARTRIDGE #AAEE **\$11.95**

**READING FUN**  
CARTRIDGE #AAEB **\$11.95**

**SUBTRACTION**  
CARTRIDGE #AAAB **\$11.95**

**DIVISION**  
CARTRIDGE #AAAD **\$11.95**

**INTEGERS**  
CARTRIDGE #AAAE **\$11.95**

**ENTERTAINMENT SOFTWARE**  
**MOONMINE**  
CARTRIDGE #ACBC **\$5.95**

**ALPINE**  
CARTRIDGE #ACBB **\$5.95**

**BLASTO**  
CARTRIDGE #ACCE **\$5.95**

**HOPPER**  
CARTRIDGE #ACDD **\$5.95**

**INDOOR SOCCER**  
CARTRIDGE #ACAB **\$8.95**

**FOOTBALL**  
CARTRIDGE #ACAA **\$8.95**

### OBERT

CARTRIDGE #GAAZ **\$19.95**

**TUNNELS OF DOOM (Cartridge & Cassette)**  
CARTRIDGE #AKJP **\$10.95**

**TUNNELS OF DOOM (Cartridge & Disk)**  
CARTRIDGE #AKHP **\$10.95**

**PERSONAL PRODUCTIVITY  
SOFTWARE**

**PHYSICAL FITNESS**  
CARTRIDGE #AAFD **\$15.95**

**AUTOMOBILE TAX LOG**  
(Requires Extended BASIC cartridge.)  
DISK #CEAG **\$49.95**

**PROGRAMMING SOFTWARE**

**TEXT-TO-SPEECH**  
(Requires Extended BASIC cartridge, 32K Memory  
Expansion and Speech Synthesizer.)  
DISK #ALHE **\$9.95**

**EDITOR/FILER/UTILITIES**  
(Requires 32K Memory Expansion and P-Code Card.)  
DISK #ALAF **\$19.95**

**ASSEMBLER LINKER**  
(Requires 32K Memory Expansion and P-Code Card.)  
DISK #ALAG **\$19.95**

### HOME/OFFICE

#### BUSINESS PRODUCTS

**JUKI IBM-COMPATIBLE  
BALL TYPEWRITER**  
ITEM #YEAA **\$299.95**  
+ \$10 shipping charge

**CANON PC-10 PERSONAL COPIER**  
ITEM #YEAB **\$799.95**  
+ \$25 shipping charge



## EDUCATION

It isn't hard to understand why many children actually *prefer* computer teaching to more conventional education.

The computer is an infinitely patient, non-critical, personal teacher. It never gets tired of repeating... never pushes at a faster pace than the child can absorb. Yet it is never boring. It recognizes the instant a skill is mastered and immediately proceeds to stimulate with the next lesson or level of mastery.

No student is "bad" or "bright" at every subject. Children who need help in one particular subject can repeat, review, retest... without embarrassment, in total privacy. And gifted children can set their own fast pace. They can master more subjects than their school curriculum allows... learn at higher levels than their current grades... avoid boredom.

The computer always turns learning into fun. Built into the programs here are the same techniques that make games so exciting. And from tots to teenagers, students unconsciously absorb the computer mastery that will give them a lasting advantage as

they live out their lives in the 21st century. They will be totally at home in the Computer Age.

Computer tutoring benefits parents, too. When parents are too busy, the TI-99/4A is always available—at any hour, on weekends, and during vacations.

On these pages, a selection of educational programs for cartridge, disk and cassette-based systems—for every age and every area of learning. To get the most from the software you select, note whether the following additional equipment is required or highly recommended: 32K Memory Expansion (pages 3 and 4), Disk and Cassette Systems (pages 3 and 4), RS232 Interface (pages 3, 4, and 5), and Printers (page 10).

For some programs, Joysticks (page 13) help to engage the child's skills most fully. For other programs, the TI Speech Synthesizer multiplies the computer's user-friendliness... adds a warm human element as it coaxes the child to do his or her best.



### TI SPEECH SYNTHESIZER

A marvel of solid state technology, this popular peripheral reproduces human speech electronically, accurately and realistically—with a variety of inflections and appropriate pitch. Ideal for children too young to read the screen... while older students benefit from voice interaction. Plugs directly into TI-99/4A console without external cables. When used with software designed for speech, gives voice instructions, asks and answers questions. With *Speech Editor* cartridge (not offered in this catalog) or *Extended BASIC* cartridge, allows you to add speech to your own programs drawn from a vocabulary of 370 words. With *Terminal Emulator II* cartridge, provides virtually unlimited text-to-speech capability.

ITEM #XXBJ

\$49.95

## INTRODUCTION TO THE COMPUTER

### TI LOGO II



Developed in conjunction with Artificial Intelligence Laboratory, MIT (Mass. Institute of Technology) LOGO, a computer language suited to children, not only develops computer awareness, it also enriches the child's math, logic, music and communications skills—in fact, all areas of general learning. A Spinnaker program. For ages 10

and up. (Requires 32K Memory Expansion, Disk or Cassette System. Printer and RS232 Interface optional.)

CARTRIDGE #AEBE

\$49.95 + \$3.00 shipping charge

### A BIT OF LOGO MAGIC



Donna Bearden, author of "1, 2, 3, My Computer and Me: A Logo Funbook for Kids" has done it again, only this time for kids and kids-at-heart who understand the basic fundamentals of Logo and are ready to learn more. Join Aristotle and the Little Bit and go from one magical adventure to another with visual magic such as optical illusions, word

magic such as vocabulary quizzes, funny clichés and do-it-yourself adventure games. BOOK #UDAA FREE! With purchase of TI LOGO II (while limited supply lasts)

\$5.95

## EARLY LOGO LEARNING FUN



An introduction to the computer for very young children. Uses the special child-oriented computer language. A Spinnaker program. For Pre-Schoolers. CARTRIDGE #AAFH

\$11.95



**FACEMAKER<sup>1</sup>**  
3 fun activities familiarize the child with computer capabilities. The child learns the keyboard and simple programming. Increases the challenge as proficiency develops. A Spinnaker program. Ages 4-12. CARTRIDGE #ECAA

\$11.95

## COMBO PACKS

The printed word *and* pre-recorded programs on cassette in one neat package. Cassette System required (page 4).

### ENTERTAINMENT GAMES IN TI BASIC AND EXTENDED BASIC

An astonishing bargain! Gives you 7 arcade-type games to play at just the cost of one book plus cassette. The games included are carefully selected to provide total variety in action, adventure, strategy. (*Extended BASIC* cartridge recommended to utilize program completely.)

ITFM #11AAR

\$16.95



### TI-99/4A GAMES

Includes 13 fun and educational programs for kids of all ages. The book provides helpful loading instructions and teaches you how to use text, graphics, and sounds in developing your very own computer games. It's not only fun, it's educational. See for yourself how these programs work and try your hand at adapting them to produce different special effects. (Requires *Extended BASIC* cartridge.)

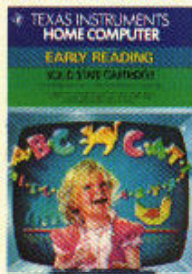
ITFM #11AAK

\$16.95



## READING

### EARLY READING



Creates in beginners a lifelong love of reading. Engaging color graphics and conversation with the computer introduce and reinforce important reading skills. A great learning experience, and a source of fun. A Scott, Foresman program. Ages 3-7. (Requires Speech Synthesizer.)  
**CARTRIDGE #AAEA \$11.95**

### READING FLIGHT



The final program in the series now presents stories for the purpose of teaching how to classify information, how to summarize information, and the concepts of outlining information. Stories and drills inculcate lasting acquisition of these skills, which have mystified many students. A Scott, Foresman program. Ages 11-12.  
**CARTRIDGE #AAEF \$11.95**

### READING ON



Presents the skills necessary to understand maps, graphs and schedules. Feature a 4-part program, again with 3 original stories, "Try It Out" drills, and a fourth part incorporating all skills into a final story. A Scott, Foresman program. Ages 8-9.  
**CARTRIDGE #AAEC \$11.95**

### READING ROUNDUP



Repeats 4-story format for learning ease and the security of recognition. The new reading skills taught are "Figure of Speech," "Word Meaning," and "Idioms." A Scott, Foresman program. Ages 9-10.  
**CARTRIDGE #AAED \$11.95**

## ENGLISH AND LANGUAGE ARTS

### STORY MACHINE<sup>1</sup>



Your child uses the computer to develop writing and creative skills. Animation and music help your child create stories. Also develops computer skills by letting the child repeat the story, rewrite its ending, and more! A Spinnaker program. Ages 5-9.  
**CARTRIDGE #ECAB \$11.95**

### SPELLING



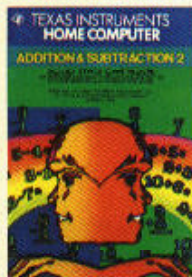
A series of 36 lessons, each with 3 games, covering 4 grades. Each lesson introduces 20 words, with every sixth lesson a review. The game "Spelling Bee" is a drill with diminishing clues. "That Did It" develops proficiency. "Space Race" tests proficiency. Student's select any lesson or game, for a total of 108 activities. Ages 8-12. (Requires Speech Synthesizer.)  
**EACH \$11.95**

**CARTRIDGES**  
 #AADA Ages 8-9  
 #AADB Ages 9-10

#AADC Ages 10-11  
 #AADD Ages 11-12

## MATH

### ADDITION/SUBTRACTION 1 AND 2



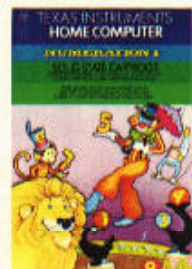
First cartridge teaches basic skills, with drills for reinforcement. Second cartridge moves on to somewhat more difficult problems and techniques. Speech component significantly increases the fun element. Scott, Foresman programs. (Speech Synthesizer recommended.)  
**CARTRIDGES**  
 #AAAL Ages 6-7  
 #AAAM Ages 6-8  
**EACH \$11.95**

### MULTIPLICATION 1



Another tutorial tool that teaches the basics. The step-by-step teaching process insures fun while learning. A Scott, Foresman program. Ages 8-10. (Speech Synthesizer recommended.)  
**CARTRIDGE #AAAP \$11.95**

### NUMERATION I



Introduces basic number concepts... including grouping, greater than, less than, and place value. *Numeration I* provides an invaluable foundation for lifelong understanding of numbers. A Scott, Foresman program.  
**CARTRIDGE**  
 #AAAR Ages 6-9  
**\$11.95**

### DIVISION 1



Animation, color and graphics teach the meaning of division and its concepts. With enrichment material for earlier grades and remedial for later ones, plus reproducible record forms and worksheets. A Scott, Foresman program. Ages 8-11. (Speech Synthesizer recommended.)  
**CARTRIDGE #AAAQ \$11.95**

### COMPUTER MATH GAMES



Comprises 4 games for ages 7-14: practice with inequalities involving whole numbers, fractions, decimals, integers. Also addition, subtraction, multiplication or division using whole numbers, decimals or integers. An Addison-Wesley program.  
**CARTRIDGE**  
 #AAAJ Ages 7-14  
**\$11.95**

### TI-99/4A: 51 FUN & EDUCATIONAL PROGRAMS (Combo Pack)



Almost a complete library in itself for children, at one low combined price! Entertains with puzzles, games and graphics while tutoring in an exceptionally wide range of subjects, such as Spelling Test, State Capitals, Planets. Uses graphics for picture-drawing for even more intense involvement. (G cassette System recommended.)  
**ITEM #UAAA \$11.95**



## SPEED READING

### SPEED READING FOR CHILDREN



FOR CHILDREN

A comprehensive course created by Navarone especially for children which results in lifetime acquisition of a skill that is invaluable throughout schooling and in later careers. On completion, student should greatly increase reading speed and level of comprehension. Provides drills and practice in absorbing more print per eye-stop to maintain improve-

ments. Progress tests and scores add to satisfaction and confidence. Ages 8-14. Complete workbook included.

CARTRIDGE #BABA

**\$29.95**

### SPEED READING FOR ADULTS



FOR ADULTS

Most people find it difficult to keep up with their desired reading. Here is a convenient way to acquire the skill of Speed Reading at home in your available free time; at a fraction of the cost of in-person courses. This program from Navarone provides extensive practice in taking in more print and reducing eye-stop fixations. Frequent tests

prove that not only is your rate of reading greatly increasing, but you are also improving your level of comprehension. An unusual computer value. Complete workbook included.

CARTRIDGE #BABB

**\$29.95**

### HOMEWORK HELPER +



An introduction to word processing for homework, from Navarone. A simple program for organizing assignments, it contains a word processor plus formats for book reports, papers and a typewriter mode. A built-in dictionary checks spelling of over 20,000 words. For Age 8 and older (Requires 32K Memory Expansion, Disk Controller and at least 1 Disk Drive, and Printer and RS232 Interface.)

CARTRIDGE #BAAC

**\$39.95**

## DISK AND CASSETTE SOFTWARE

9 important programs for Disk or Cassette Systems (pages 3 and 4). From pre-school computer skills to high school-level analogies—something for

### PRESCHOOL IQ

Develops in very young children the critical skills that should be acquired before reaching school age. Presents programs in modes the children consider fun and builds in the opportunities for repetition and familiarity they love. Course is divided into appreciating the concept of *Same and Different*, and recognizing shapes and letters in *Letter Builder*. Includes simplified graphics and scoring, with pleasant reinforcement given to correct response in the form of music. For Ages 3-6; children will indicate their readiness when presented with the program. From PDI.

CASSETTE #BJAG

**\$19.95**

### MR FROG

RATED \*\*\*\*—*Users-Group Newsletter*: "A quality program that provides the stimulation to learn."—*Int'l. Home Computer Ass'n*: "A lovable animal figure stars in three games in one. *Letter Hop* is a letter-recognition game, *Rock Hop* introduces counting, and *Frog Race* rewards computer skills in a game for 1 or 2 players. With excellent graphics and music. For Ages 3-7. From American Software. (Requires *Extended BASIC* cartridge.)

DISK #BHAH

**\$11.95**

CASSETTE #BJAH

**\$9.95**

### BARNYARD FUN

A fascinating, fast-moving game for children to play by themselves, while simultaneously offering parents the rare opportunity to join in. Develops the child's memory, using familiar farm animals hiding behind barns. Easy to play but difficult to master, the game offers hours of unflagging challenge. Ages 4-8. From American Software.

DISK #BHAJ

**\$11.95**

CASSETTE #BJAJ

**\$9.95**

### SPEAK & MATH

Offers practice in addition, subtraction, multiplication, division, as well as number relationships and problem-solving. Motivation and enjoyment are highly enhanced by the featured verbal interplay between student and computer. Ages 7-10. From Texas Instruments. (Requires *Terminal Emulator II* cartridge and *Speech Synthesizer*.)

DISK #AHAY

**\$9.95**

CASSETTE #AJAY

**\$9.95**

everyone. Check listings for additional software and hardware requirements: *Terminal Emulator II* cartridge (page 5), *Extended BASIC* cartridge

### ANALOGIES

Analogy problems require a keen understanding of word relationships, vocabulary, and logic. Therefore, the skills acquired from this program are especially important to students since analogy questions are frequently used in IQ, SAT and other aptitude tests. Six increasingly complex lessons in the format of "BIG is to LITTLE as X is to Y" with multiple-choice answers. For ages 14-18. From PDI.

CASSETTE #DJAL

**\$19.95**

### SPELLING TEACHER

Spelling teacher is designed for students to enter their weekly spelling list from school. After you enter the words you want to study, the spelling teacher will flash the words back for you to spell. The computer remembers the misspelled words and goes over them with you to help you learn them. A speech option is included for those with the *Speech Synthesizer* and *Terminal Emulator II* cartridge. From American Software.

CASSETTE #BJAM

**\$19.95**

(page 6), *Editor/Assembler* cartridge (page 6), *Joysticks* (page 13), *Speech Synthesizer* (page 17).

### LOGO MICRO-SCENES

Your children can create colorful, dynamic scenes with these activities. They'll learn colors, letters of the alphabet, and the recognition and spelling of nouns, verbs, adjectives, and adverbs. Artificial rewards and scoring for right or wrong answers are avoided. A child's natural desire to learn reading and writing is fostered as they discover their ability to be creative and solve problems. Documentation includes picture and word cue cards, instructions for changing and adding words, and suggestions for use with various age and skill levels both at home and in the classroom. Ages 3-8. From American Software. (Requires *TI Logo II* cartridge.)

DISK #BHAP

**\$21.95**

CASSETTE #BJAP

**\$19.95**

### ALPHABET SOUP

At last, a cracker that won't get soggy. Super Cracker to the rescue. Out of the soup the letters fly in this fast action game designed for the younger computer user. It's full of rewards and colorful graphics. Eating soup has never been this fun. From Millers Graphics. (Requires *Extended BASIC* cartridge and *Joysticks*. *Speech Synthesizer* recommended.)

DISK #BHAQ

**\$17.95**

CASSETTE #BJAQ

**\$14.95**

### CASINO BLACKJACK

Designed to teach you when to stand, hit, split pairs and double down. It's like having a professional Blackjack player helping you increase your odds of winning by telling you what to do depending on the dealer's up card. Along with its high resolution color graphics you have the following options: Stand, Hit, Double Down, Split a Pair and Insurance. Great practice for card counters as you can choose to be dealt from a single, 2 or 4 deck(s). Three modes of play include teach mode, test mode and play only mode. From Millers Graphics. (Requires *Extended BASIC* cartridge.)

DISK #BHAR

**\$17.95**

CASSETTE #BJAR

**\$14.95**



### ADJUSTABLE BACK CHAIR

New 3-position chair on wheels. No more backaches! Sitting on the *BACK CHAIR* relieves your back from supporting the total weight of your body by distributing the weight between your lower back and legs.

ITEM #QFAA

**\$49.95**

+ \$6.00 shipping charge



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REQUIRES EXTENDED BASIC CARTRIDGE.



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PRICE REDUCED.



# EDUCATION

## PLATO®<sup>1</sup> LEARNING CENTER

Here, in one great sweep of curriculum that covers all the major subjects of elementary, middle and high school, is the system that led the way for all others in computer-based learning—and that still sets the standard for everyone else today!

For over twenty years, PLATO education courses were offered only at large business, university and government offices—organizations with huge computer complexes. Only recently did PLATO become available on disks for home computers, and it quickly assumed its lasting place as a bestselling tutoring "classic."

## UNIQUE NO-WASTE PRECISION MATCHING TO INDIVIDUAL CHILD'S NEEDS

Now your own child can benefit from the PLATO system. In addition to its tutoring quality, a supreme advantage of PLATO is the ability to match your child's needs, interests and level precisely to their PLATO component. No need to purchase courses your child does not want, no crucial motivation lost due to unwanted material that hores, no time lost to weed out what is wanted.

The reason: PLATO's unique orientation by grade *and* subject combined. You and your child easily select exactly what is wanted from the enormous menu on this page: 108 different packages... containing over 450 programs in all... in 6 different major study disciplines.

(1) Registered Trademark of Control Data Corp. USA

## IDEAL FOR BOTH REVIEW AND SKIPPING AHEAD

Now it's supremely easy for your child either to review or advance. If your child needs brushing up in Reading, for example, he or she can review earlier grades to sharpen skills, repeat basics, find the place where comprehension first faltered and make up for the lack. Then the child can go over current material for additional private tutoring, to catch up to the level being covered by his or her class right now.

And gifted students can advance—move ahead in the subjects in which he or she is particularly proficient. Besides advancing in a favorite subject, the child can break new ground on another topic not covered in assigned schoolwork.

## REQUIREMENTS FOR USING T1 PLATO COURSEWARE

You need the following:

- T1-99/4A Home Computer
- Disk System (page 3)
- 32K Memory Expansion (page 4)
- PLATO Interpreter Cartridge

Contains the data base for all PLATO programs—a *must* prerequisite to use the system. Includes *Survey Disks*, a questionnaire for your child to determine strengths and weaknesses in reading, grammar and math. Plus the *Parents' Questionnaire* which helps you assess your child's academic skills.

CARTRIDGE #AAPA

\$49.95

- The individual PLATO disks you choose

U \$39.95 EACH

## BASIC SKILLS—GRADES 1-8

MATHEMATICS		
DISK #	PROGRAM PACKAGE	GRADES
AAPB	Number 0-9	1-3
AAPC	Numbers 10-1000	1-4
AAPD	Addition 1	1-3
AAPE	Addition 2	1-4
AAPF	Subtraction-Basic Concepts	1-4
AAPG	Subtraction Skills	1-4
AAPH	Multiplication-Basic Concepts	2-6
AAPJ	Multiplication Skills 1	2-6
AAPK	Multiplication Skills 2	2-6
AAPL	Division-Basic Concepts	2-6
AAPM	Division Skills 1	2-6
AAPP	Division Skills 2	3-6
AAPQ	Fractions-Terminology & Concepts	2-5
AAPR	Addition and Subtraction	3-7
AAPS	Multiplication & Division	3-7
AAPT	Decimals-Terminology & Concepts	3-8
AAPU	Ratio, Proportion & Percents	3-7
AAPV	Geometry-Basic Concepts	2-7
AAPW	Measurement	3-7

AAPZ	Complex Word Building	2-6
AAQA	Prefixes, Suffixes, and Compound Words	3-7
AAQB	More Prefixes & Suffixes	3-8
AAQC	Prefixes & Suffixes In Context	4-8
AAQD	Selecting the Proper Words	3-8
AAQE	Choosing the Proper Words	3-8
AAQF	Dealing with Confusing Words	3-8
AAQG	Word Meanings	4-8
AAQH	Applying New Words	4-8
AAQJ	Understanding & Using New Words	4-8
AAQK	Locating Basic Facts	4-7
AAQL	More Basic Facts from Reading	4-7
AAQM	Understanding What You Read	5-8
AAQN	Remembering What You Read	5-9
AAQR	Remembering More of What You Read	5-9
AAQS	Interpreting What You Read	5-9
AAQT	Understanding Basic Facts	5-9
AAQU	Understanding More of What You Read	5-9
AAQV	Describers and Conclusions	6-9
AAQW	Different Types of Describers and Conclusions	6-9
AAQX	Understanding the Whole Story	6-9
AAQY	Fact and Non-Fact	5-9
AAQZ	Author's Purpose	5-9
AARA	Evaluating What You Read	6-9
AARB	Author's Purpose and Your Conclusions	6-9
AARC	Separating Fact from Opinion	5-9

GRAMMAR		
DISK #	PROGRAM PACKAGE	GRADES
AARD	Nouns and Verbs	3-8
AARE	More About Nouns and Verbs	3-6
AARF	Pronouns	3-6
AARG	Making Nouns and Pronouns Agree	3-7
AARH	Adjectives and Adverbs	3-7
AARI	Prepositions, Conjunctions, and Articles	3-8
AARK	Learning About Sentences	3-6
AARL	Phrases and Clauses	4-8
AARM	Subject and Verb Agreement	4-8
AARP	More about Sentences	4-8
AARQ	More Than One	2-5
AARR	Word Confusion	3-7
AARS	Possessives	3-7
AART	Capital Letters	3-5
AARI	Punctuation	3-9
AARV	Making Letters Look Right	3-9
AARW	Giving the Employer the Correct Information	6-9

READING		
DISK #	PROGRAM PACKAGE	GRADES
AAPX	Basic Word Building	2-5
AAPY	More Basic Word Building	2-5

## HIGH SCHOOL SKILLS—GRADES 9-12

MATHEMATICS		
DISK #	PROGRAM PACKAGE	GRADES
AARX	Basic Number Ideas 1	4-8
AARY	Basic Number Ideas 2	4-8
AARZ	Math Sentences in One Variable 1	6-9
AASA	Math Sentences in One Variable 2	6-11
AASB	Math Sentences in Two Variables	8-11
AASC	Geometry	8-11
AASD	Measurement	6-8
AASE	Special Topics	6-9

AASP	Poetry	7-10
AASQ	Drama	7-11

WRITING		
DISK #	PROGRAM PACKAGE	GRADES
AASR	Spelling	4-7
AASS	Punctuation	4-7
AAST	Grammar 1	4-7
AASU	Grammar 2	4-7
AASV	Grammar 3	5-8
AASW	Diction	5-8
AASX	Sentence Structure	6-9
AASY	Logic & Organization	6-9

AATD	Earth Science 2	6-10
AATF	Biology 1	7-10
AATG	Biology 2	7-10
AATH	Biology 3	7-10
AATH	Biology 4	7-10

READING		
DISK #	PROGRAM PACKAGE	GRADES
AASF	Practical Reading 1	6-9
AASG	Practical Reading 2	6-9
AASH	General Reading 1	6-9
AASJ	General Reading 2	6-9
AASK	Prose Literature 1	7-10
AASL	Prose Literature 2	7-10
AASM	Prose Literature 3	7-11

SCIENCE		
DISK #	PROGRAM PACKAGE	GRADES
AASZ	Physics 1	7-12
AATA	Physics 2	8-12
AATB	Chemistry	8-12
AATC	Earth Science 1	6-10

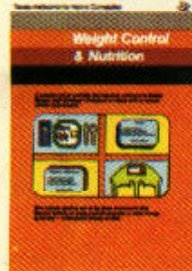
SOCIAL STUDIES		
DISK #	PROGRAM PACKAGE	GRADES
AATJ	Geography	6-9
AATK	Economics 1	7-12
AATL	Economics 2	7-12
AATM	Behavioral Science 1	7-12
AATP	Behavioral Science 2	7-12
AATQ	Political Science 1	7-12
AATR	Political Science 2	7-12
AATS	History 1	6-12
AATT	History 2	6-11
AATU	History 3	6-11



## PROGRAMS FOR ADULTS

Grownups, too, can enjoy the painless learning and popular courses available by computer. Here's an

### WEIGHT CONTROL AND NUTRITION



Plan balanced meals and improve fitness through nutrition! Your input determines recommended weight range and creates weekly menus tailored to your food preferences and target weight. Menus meet U.S. Recommended Daily Allowances for Adults. (Cassette or Disk System recommended.)  
**CARTRIDGE #A AFF \$10.95**

interesting cross-section of subjects you've always wanted to master, but somehow never had time for.

### TOUCH TYPING TUTOR



Teachce beginning typists by using TI-99/4A keyboard...and improves speed and accuracy of those who need brushing up. Includes diagnostic section with words-per-minute timing, individual keystroke analysis and practice, and an entertaining practice game.  
**CARTRIDGE #A AFF \$14.95**

Disk or Cassette Systems (pages 3 and 4) are recommended to take full advantage of some programs.

### VIDEO CHESS



A powerful, easy-to-use program for chess players of all ages and levels of skill. You play an opponent or the computer. Tracks moves, helps you when you wish, even stores games for later replay. You control the level of difficulty. Developed with the assistance of International Master David Levy.  
**CARTRIDGE #A AFF \$14.95**

## DISK AND CASSETTE SOFTWARE

A series of 3 tutorials on bridge bidding for intermediate and advanced players. Disk or Cassette System (pages 3 and 4) is required.

### BRIDGE BIDDING I

Possibly the fastest and finest way to acquire expert bidding skills is through interplay with a computer. To win, you must think and respond as quickly and effectively as you would at the bridge table. You also receive corrections and explanations while the problem is still fresh, instead of at later "post mortems." Includes 5 programs developed by the world champion Dallas "Aces" Bridge Team. You practice bidding as South with 3 chances to provide the best bid. Then you receive explanations for all 4 hands' bidding for Opening Bids, Overcalls, Game Bids, Choice of Suit, and No Trump Or Suit. For intermediate to advanced players.

**DISK #ALAB \$9.95**  
**CASSETTE #AMAB \$9.95**

### BRIDGE BIDDING II

Concentrates on slam bidding, plus the bidding conventions which can help you determine whether to bid a grand slam, small slam, or no slam. Continues to give you the inside tips and expertise of the Dallas "Aces" Bridge Team. The second series of 5 programs covers: Ace-Asking Conventions, Source of Tricks, Adequate Trump Suit, Cue Bidding, and Asking Bids.

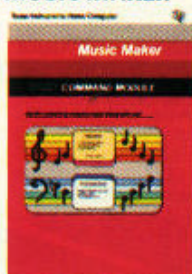
**DISK #ALAC \$9.95**  
**CASSETTE #AMAC \$9.95**

### BRIDGE BIDDING III

The series advances to competitive bidding, with the Dallas "Aces" Bridge Team sharing some of their most esoteric bidding secrets. 5 brand-new programs include: Discipline—bid or pass, Partnership Trust, Preemptive Bids, Takeout Bids, High-Level Judgment. Included in this final sequence are such advanced expert strategies as Michael's unusual no trump and Landy conventions.

**DISK #ALAD \$9.95**  
**CASSETTE #AMAD \$9.95**

### MUSIC MAKER



Be an instant composer! A music-composition package that enables even novices to create computer music. You simply arrange notes on the electronic musical staff. A great tool for the whole family. (Cassette or Disk System recommended.)  
**CARTRIDGE #A AFF \$15.95**

## BOOKS

3 indispensable books to help you keep up with your expanding TI-99/4A.

### HOW TO FEEL AT HOME WITH A HOME COMPUTER



Home computer owners sometimes fall into a rut—using their computers for the same old tasks. It's easy to forget that many more uses await the push of a key. Here's a useful review of everything your TI-99/4A can do. A useful, practical yet fascinating

volume that will benefit the whole family. Glossary and Index, paperback format, 264 pages.  
**BOOK #AGAA \$12.95**

### THE BEST OF 99'er



Every area of home computer interest is covered in this compilation of the best articles ever published in 99'er Magazine. A total of 82 articles cover such topics as: starting out in programming... BASIC, Extended BASIC, LOGO and Assembly

languages... assessing computer teaching... popular games... how to use home and business management programs. A comprehensive resource for both beginners and sophisticates, this belongs in every TI-99/4A home library. With helpful step-by-step diagrams, programs, color illustrations, Appendix and Index, large paperback format, 358 pages.  
**BOOK #YCAA \$10.95**

### SAMS TI-99/4A USER'S GUIDE



Most first-time computer owners experience common problems. Here's invaluable help in answering the most frequent questions that arise, giving you precise solutions to quandaries many others have experienced. You may even find answers to

questions you haven't yet thought of asking. Introduces you to the many options available for improving and expanding your system. Shows you how to use your TI-99/4A to generate tones, sound effects, music and speech. Provides clear information on BASIC, Extended BASIC, LOGO II, and 9900 Assembly languages—and much more.  
**BOOK #UAAG \$11.95**

Minimum order is \$20.  
 Orders for less than \$20  
 will be returned.



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REQUIRES EXTENDED BASIC CARTRIDGE.



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## TEXAS INSTRUMENTS EDUCATIONAL PRODUCTS

**FUN AND FASCINATION... TO HELP CHILDREN DISCOVER THE JOY OF LEARNING.**

**SPECIAL INTRODUCTION!**

**FIRST TIME  
OFFERED**

**IN THIS CATALOG**

**TI EDUCATIONAL—PGS. 22, 23 & 24**

Make learning fun and the world is your child's classroom. That's exactly what these sturdy, kid-size educational products from Texas Instruments are designed to do. They talk. Your child just touches the keyboard to enter an answer. "You are correct," these products say with praise when your child is right. And they offer encouragement if the answer is wrong. *SPEAK & SPELL* gives your



child a head start in spelling. *SPEAK & READ* lets children hear words and see them in context, and see how words are made up by breaking them into sounds and syllables. *SPEAK & MATH* has 100,000 math problems and activities built into it to help children practice important mathematical operations and concepts. *TOUCH & TELL* will challenge and delight preschoolers with lively picture themes that use fanciful, practical and popular themes such as transportation, underwater life and animals. *LITTLE PROFESSOR* helps youngsters practice addition, subtraction, multiplication and division. Fifty thousand preprogrammed problems work the same way flash cards do, presenting problems at different levels.

But best of all when these products work their magic, your children won't even think they're learning. They'll just think they're having fun.

### **SPEAK & SPELL**

**Now When You Buy a Texas Instruments Speak & Spell You'll Get a Noun Endings Word Cartridge—Free!**

**SPEAK & SPELL (Ages 6-13)**  
*Brings Spelling Exercises to Life.*  
*Speak & Spell* tackles the usually dull, repetitious chores of spelling drills and turns them into lively, exciting games. Created with the help of leading educators, *Speak & Spell* keeps children involved—and learning—three ways, using the senses of sight, touch and sound. Progressing at their own pace, children "play" their way through a primary vocabulary of over 150 frequently used words which don't follow normal spelling rules. There

are four levels of challenge. And all along, the friendly voice encourages the child to learn through mistakes, and praises correct answers. *Speak & Spell* keeps score, giving parents and children a good measure of progress. Operates on 4 C-cell batteries (not included).  
**ITEM #XYAA** **\$49.95**

**Choose from nine exciting cartridges listed on the next page! These cartridges expand the power of the Speak & Spell.**



### **SPEAK & READ**

**TEXAS INSTRUMENTS SPEAK & READ™ MAKES LEARNING A LIVELY, EXCITING GAME!**

**SPEAK & READ (Ages 3-8)**  
*Introduces the Wonderful World of Words.*  
*Speak & Read* uses a friendly electronic voice and carefully planned activities to help children build reading skills.

More than 250 basic words are introduced through activities like "Word Zapper" and "Hear It," helping young children recognize letters and words alike. "Picture Read" develops vocabulary

skills and establishes a sound appreciation of word meanings. "Read It" is a fun way to aid reading comprehension and logical thinking. And most *Speak & Read* activities have three selectable levels of challenge. Comes with basic activity book. Operates on 4 C-cell batteries (not included).  
**ITEM #XYAB** **\$49.95**

**Choose from eight exciting cartridges for your Speak & Read on the next page! Each cartridge features a new expanded vocabulary list and activity book.**





## TEXAS INSTRUMENTS EDUCATIONAL PRODUCTS

### CHOOSE FROM NINE EXCITING CARTRIDGES TO EXPAND THE POWER OF YOUR CHILD'S SPEAK & SPELL.

#### **SPEAK & SPELL CARTRIDGES**

The Speak & Spell library keeps growing young minds interested... and wanting to learn more. Cartridges add to the primary list of more than 150 words and let *Speak & Spell* expand with your child. Nine cartridges are available, covering verbs, vowels, modifiers, homonyms and more.

#### **BASIC BUILDERS\*** (Ages 6-9)

Basic words are often hard to spell. IF and HOW are small words but to a young child they can mean large problems. Children may be unfamiliar with these words, especially when encountered in the process of learning to read, spell and write. Has special emphasis on confusing words that cannot be sounded out like KNOW and LITTLE.

CARTRIDGE #XYBA **\$13.95**

#### **VOWEL POWER\*** (Ages 6-9)

Learning of vowel sounds plays an important part in the ability to read, spell and pronounce the English language. *VOWEL POWER* helps students recognize and manage the different patterns which form the basic building blocks of our language. This cartridge offers 140 different words in four vocabulary levels.

CARTRIDGE #XYBH **\$13.95**

#### **MAGNIFICENT MODIFIERS\*** (Ages 9-11)

Learn just how magnificent modifiers can be by practicing the spelling of various forms! Without modifiers it would be hard to describe BEAUTIFUL days or FASCINATING flowers. Compares spelling and meaning of endings for adjectives and adverbs. Helps students learn to form modifiers such as FAST, FASTER and FASTEST.

CARTRIDGE #XYBC **\$13.95**



#### **SUPER STUMPERS\*** (Ages 11-13)

Zero in on those commonly misspelled words. Effective communication depends on knowing the right word and being able to pronounce and spell. *SUPER STUMPERS* zeros in on the words 7th and 8th graders use and often misspell, like MORTGAGE, CAMPAIGN and AUDIENCE. Helps prepare students for writing assignments.

CARTRIDGE #XYBD **\$13.95**

#### **NOUN ENDINGS\*** (Ages 9-11)

Practice the spelling of singular and plural possessive noun forms. What makes this process easier is a simple addition to a noun such as S or 'S. The *Noun Endings* cartridge provides practice on the difference in meanings and spellings of plurals, singular possessives, and plural possessive noun forms like FARMERS, FARMER'S and FARMERS'.

CARTRIDGE #XYBE **\$13.95**

#### **MIGHTY VERBS\*** (Ages 9-11)

Sometimes adding the ending to a verb can be very difficult. This task is made confusing by the variety of ways endings can be added. *MIGHTY VERBS* focuses on active verbs that change spelling according to tense, troublesome verb forms and changes in verb endings such as DRY, DRIES and DRYING.

CARTRIDGE #XYBF **\$13.95**

#### **SUPER STUMPERS\*** (Ages 9-11)

*Super Stumpers* are those words that force you to the dictionary when you try to spell them or pronounce them. This cartridge tackles problem words that frequently cause students difficulty. Highlighted in the program are irregular spellings, silent letters, double consonants and other common stumbling blocks.

CARTRIDGE #XYBG **\$13.95**

#### **VOWEL VENTURES\*** (Ages 12-13)

Conquer troublesome vowel combinations and perfect the spelling of words with long vowel sounds. Remember the spelling rhymes you memorized as a child? "I before E, except after C." *VOWEL VENTURES* provides practice in difficult vowel combinations and helps students learn to spell words such as CHALET and PLATEAU.

CARTRIDGE #XYBB **\$13.95**

#### **HOMONYM HEROES\*** (Ages 11-13)

THEY'RE, THEIR or THERE! These are examples of homonyms—words that sound alike but are spelled differently and have different meanings. This cartridge familiarizes students with both spelling and definition of homonyms to help them associate the right word with the right spelling.

CARTRIDGE #XYBJ **\$13.95**

### CHOOSE FROM EIGHT EXCITING CARTRIDGES TO EXPAND THE POWER OF YOUR CHILD'S SPEAK & READ.

#### **SPEAK & READ CARTRIDGES**

Speak & Read cartridges feature new expanded vocabulary lists which improve reading skills for children 3-8 years. *Speak & Read* expands as your child's skills grow. Each cartridge comes with a colorful activity book which is full of fun stories and games. These books work with the cartridges to challenge your child to build reading skills and to develop an understanding of words and sentences.

#### **ON THE TRACK\*** (Ages 3-5)

This cartridge adds more than 130 new words to the *Speak & Read* unit. Your child is provided skill practice in working with initial consonant blends BL, CL, GR, TR, SK and practice with vocabulary and comprehension.

CARTRIDGE #XYCA **\$13.95**

#### **DOG ON A LOG\*** (Ages 3-5)

Children will have help with those doggone words that rhyme and words with plural and possessive endings. *Dog On a Log* adds over 130 new words to the *Speak & Read* unit with rhyming words, short vowel word families, HIT, FIT, SIT, the plural ending ES, and the possessive ending S.

CARTRIDGE #XYCB **\$13.95**



#### **WHO'S WHO AT THE ZOO\*** (Ages 6-7)

Your child will learn to use contractions and verb endings. This cartridge adds over 170 new words to the *Speak & Read* unit. Reading skill development words such as contractions using IS and NOT and words with S, ING, ER, ED and ES endings are included.

CARTRIDGE #XYCC **\$13.95**

#### **THE SEAL THAT COULD FLY\*** (Ages 6-7)

Learn about vowel sounds and word endings. This cartridge adds over 120 new words to the *Speak & Read* unit. Your child gains practice with vowel sounds like AI, AY, EA, EE and IE and with word endings such as ER and EST.

CARTRIDGE #XYCD **\$13.95**

#### **THE THIRD CIRCLE\*** (Ages 6-7)

Helps your child conquer those tricky R controlled vowels IR, AR, ER and the suffixes FUL and LY. This cartridge also provides practice with familiar words, vocabulary and comprehension. Adds 150 new words to the *Speak & Read* unit.

CARTRIDGE #XYCE **\$13.95**

#### **SEA SIGHTS\*** (Age 8)

Ahoy! Welcome aboard to activities with syllables, word endings, and compound words. Adds more than 170 words to the *Speak & Read* unit. Assists in the development of reading comprehension and new vocabulary.

CARTRIDGE #XYCF **\$13.95**

#### **A GHOST IN THE HOUSE\*** (Age 8)

Words with prefixes and different vowel combinations aren't scary at all. Adds over 100 new words to your *Speak & Read* unit. Your child is provided skill practice in working with prefixes RE, UN, PRE, MIS and words with vowel sounds like OI, OU, OY and OW.

CARTRIDGE #XYCG **\$13.95**

#### **THE MILLIONTH KNIGHT\*** (Age 8)

Win the battle of silent letter combinations and suffixes. Add more than 130 new words to the *Speak & Read* unit. Helps your child gain skill in working with letter/sound relationships of silent letters KN, PH, LK, MB and suffixes LESS, MENT, OUS, ABLE.

CARTRIDGE #XYCH **\$13.95**



## TEXAS INSTRUMENTS EDUCATIONAL PRODUCTS

### TOUCH & TELL™

**Bright, Colorful Pictures and a Friendly Voice Make Preschoolers Love to Learn.**

#### TOUCH & TELL (Ages 2-5)

Using brightly colored, interchangeable picture panels on a touch-sensitive surface, *Touch & Tell* gives preschoolers the kind of educational challenge they can enjoy. They learn to recognize and name a variety of colors, shapes, letters, numbers and familiar animals and objects.

When the child touches a picture on one of *Touch & Tell's* delightfully illustrated panels, a friendly voice identifies each object, asking the child to find (and identify) other pictures. And to keep very young imaginations interested and intrigued, *Touch & Tell* uses musical tones and special sound effects to add excitement—and involvement—to the learning process. Operates on 2 D-cell batteries (not included).

ITEM #XYAC **\$45.00**

#### TOUCH & TELL CARTRIDGES (Ages 2-5)

Starting with basic numbers, letters and parts of the human face and body, *Touch & Tell's* gallery of interchangeable panels and cartridges is designed to teach young children how to communicate. As the panels grow in detail and sophistication, the child's vocabulary expands. *Touch & Tell* utilizes fanciful, practical and popular themes such as transportation, underwater life, birds, insects and animals.

#### ALL ABOUT ME

One of the most fascinating learning experiences children can have is the discovery of their noses, eyes, and ears. With the help of *All About Me* a child can learn these concepts in a colorful, unique way. The panels that accompany the cartridge help the child identify not only ears and noses but clothes and toys as well.

CARTRIDGE #XYDA **\$13.95**

#### ANIMAL FRIENDS

The sound and a picture of a cow helps a child form the concept of a cow. With the *Animal Friends* cartridge your child learns the names and sounds associated with some farm, wild and baby animals like KITTIE. Let your child discover the world of animals.

ITEM #XYDB **\$13.95**

#### NUMBER FUN

Children learn the quantities for numbers 1 through 8 by counting owls and cats. The total numbers presented on the panels are 1 through 30. Reinforces beginning number concepts in a unique, fun way.

CARTRIDGE #XYDC **\$13.95**



#### LITTLE CREATURES

Colorful, playful scenes help your child explore the environments of small animals in parks, woods, and in the sea. Noisy creatures provide surprises and teach the sounds associated with the animals. Helps develop important memory, recognition, and classification skills.

CARTRIDGE #XYDF **\$13.95**

#### WORLD OF TRANSPORTATION

Your child goes on a colorful exploration of transportation on land, by sea, by air, and in space. Discrimination is practiced by encounters with two-wheeled motorcycles, tugboats, and gliders. Builds vocabulary and learning skills.

CARTRIDGE #XYDE **\$13.95**

#### ALPHABET FUN

Learning the alphabet is as easy as A B C with *Alphabet Fun*. Helps children identify letters and the objects that begin with those letters. Panels show children the difference between capital and small letters of the alphabet.

CARTRIDGE #XYDF **\$13.95**

All About Me, Animal Friends, Number Fun, Little Creatures, Touch & Tell, World of Transportation, and Alphabet Fun are Trademarks of Texas Instruments.

### SPEAK & MATH™

**More Than 100,000 Problems To Help Your Children Learn Arithmetic.**

**SPEAK & MATH makes arithmetic fun.**  
(Ages 6-11)



*Speak & Math* uses a friendly electronic voice and its colorful activity book to breathe life into the often dry routine of elementary mathematics.

Using more than 100,000 random and pre-programmed problems, *Speak & Math* gives students valuable practice in addition, subtraction, multiplication and division. It uses numerical and word problems to keep students interested and involved, motivating them to find the correct answer.

Math games such as "Number Stumper" help stimulate logical thinking while other *Speak & Math* activities, such as the writing of spoken numbers, help strengthen recognition of common

mathematical expressions. "Greater than/less than" cartridges build the student's ability to compare number values. And each type of learning activity has three levels of challenge to grow with the child's ability level. Correct answers are always praised, improvement always encouraged. Operates on 4 C-cell batteries (not included).

ITEM #XYAD **\$49.95**

#### LITTLE PROFESSOR™

**50,000 FLASH CARDS MADE FUN!**

**A young math student's best friend.**

(Ages 3-9)

TI's *Little Professor* mathematical tutor is a lively, kid-sized learning aid that helps youngsters practice addition, subtraction, multiplication and division.

The *Little Professor's* 50,000 preprogrammed problems work the same way math flash cards do, presenting problems at four selectable levels of challenge. An animated liquid crystal display rewards correct answers with a wiggle of the Professor's mustache and shooting stars, as well as displaying the problems and answers.

Patience and simplicity are the key to keeping math activities enjoyable for young aged children. The *Little Professor* gives the child two chances to solve each problem before he gives the correct answer. He asks the question, lets the student answer, and then gives the score.



All-in-all, the *Little Professor* encompasses the best of educational fun for children. Operates on 2 AA batteries (not included).

ITEM #XYAE **\$15.00**



## CUSTOMIZE YOUR HOME COMPUTER



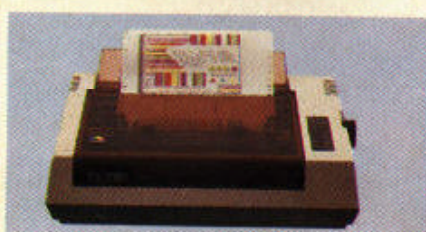
### TI VIDEO MONITOR

With the TI-99/4A Home Computer you can use your own TV or take advantage of special features of our TI Video Monitor. This 10" Video Monitor is designed to handle the TI-99/4A's wide range of graphic and musical capabilities with a sharp, bright color picture and clean, clear sound.

ITEM #XXDA

**\$219.95**

+ \$12.00 shipping charge



### AXIOM GP-700 TI DIRECT CONNECT COLOR PRINTER

The GP-700 direct connect printer gives fast, full-color printout at a price comparable to some black & white models. Features include friction and tractor feed, simple color cassette ribbon, ultra quiet operation and data compression to increase color graphics throughput speed. Prints at 50 cps in either color or black & white.

ITEM #WAAJ

**\$449.95**

+ \$9.00 shipping charge

**AXIOM GP-700 Without Parallax Interface**  
(Requires RS232 Interface.)

ITEM #WAAU

**\$399.95**

+ \$9.00 shipping charge

### PAINT 'N PRINT

Create works of art by using the full color palette of your computer with the most powerful graphics program available. *PAINT 'N PRINT* can print out all the beautiful colors of your computer when used with the AXIOM GP-700 Color printer, or get good black & white printouts from the AXIOM GP-100 (page 10).

All you need is a Joystick or Trackball. The cartridge will operate on the TI-99/4A console without expanded memory.

*PAINT 'N PRINT* features 15 colors plus 5 special "rainbow colors," 32 brush styles selectable from an easy scrolling menu. LINES and RAYS that allow you to draw straight lines from point to point, RECTANGLES can be made any size, anywhere on the screen. MAGNIFY sections of your picture to control individual pixels, MOVE and COPY options provide the easiest way ever to "grab" sections of the screen and move or copy to anywhere in your picture, and TEXT can be intermixed anywhere in your picture in any color. You can PRINT any section or the entire screen on your AXIOM GP-700 Color Printer or the GP-100 or SAVE and LOAD your pictures from either Cassette or Disk. (Requires Trackball or Joysticks.) (Requires Axiom GP-700 or GP-100 Printers and RS232 Interface for printing.)

Note: Call for information regarding compatibility of *PAINT 'N PRINT* with other printers.

CARTRIDGE #BACA

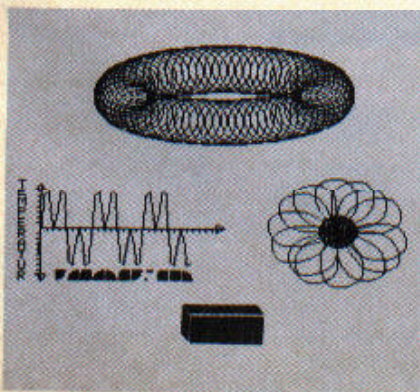
**\$39.95**

### COMMAND CONTROL TRACKBALL

The ultimate control. The Trackball, from WICO, gives you 360 degree movement and even controls the speed of on-screen objects just like the arcade games. The ball offers an infinite number of positions and the two optical encoders provide split-second response. Comes with extra-long computer connection and AC power supply.

ITEM #QDAD

**\$19.95**



### EXPANDED GRAPHICS BASIC

Now you can produce beautiful, complex graphics quickly and easily. *Expanded Graphics BASIC* from Amerisoft adds 40 new commands that transform the TI-99/4A into an incredibly powerful graphics generator. You can mix graphics and text; generate beautiful designs, curves, and plots; add graphing routines to your business or technical programs (single pixel accuracy), simulate 3-D shapes and dump to your black and white printer.

EGB runs in BASIC or Extended BASIC. The package includes a comprehensive manual with multiple demo programs that display key features and how to use them. (Requires *Extended BASIC* or *Editor/Assembler* cartridge, 32K Memory Expansion, one of the following black and white dot-matrix printers—TI, Epson or Axiom and RS232 Interface.)

DISK #BLAB

**\$49.95**

### ATTENTION SUPERSKETCH OWNERS! SKETCH MATE

This level II upgrade from Amerisoft releases the power of the SUPERSKETCH tablet and allows full use of the disk and print utilities. Now you can save and reload your drawings to the disk or dump the screen to your printer as a double width, double height printout with color shading. Select one of eight different shading patterns in fifteen different colors. (Requires *Extended BASIC* or *Editor/Assembler* or *Mini-Memory* cartridge, 32K Memory Expansion, one of the following black and white dot-matrix printers—TI, Epson or Axiom, RS232 Interface and Cartridge Expansion.)

DISK #BLAA

**\$29.95**



SPECIAL OFFER. SEE ORDER FORM COUPON FOR DETAILS.



REQUIRES EXTENDED BASIC CARTRIDGE



NEW ITEM



PRICE REDUCED



# MBX EXPANSION SYSTEM



## VOICE RECOGNITION and SPEECH SYNTHESIS

These nine exciting games from Milton Bradley will bring hours of enjoyment to the whole family. Each Voice Command cartridge features speech synthesis and/or voice command recognition and colorful, high resolution graphics. Choose from either the "Bright Beginnings" series for youngsters (ages 4-8) or from the "Arcade Plus" series for more advanced action.

### MBX EXPANSION SYSTEM

The console and headset microphone allow you to use Voice Recognition, in which your spoken words direct screen action. The console also offers you a built-in, easy access keypad and outstanding Speech Synthesis.

The triple-axis analog joystick features a control knob that offers up to 360 degree object rotation for smoother, more sophisticated control of screen action.

**\$69.95**

+ \$3.00 shipping charge

## BRIGHT BEGINNINGS SERIES

### I'M HIDING™



A colorful paint box is the hiding place for the Dumbugs—five little insects that scurry behind paint brushes, crayons and other objects. Your child's challenge is to find one special bug who's hiding. Is that Ollie, the foot-loose, green caterpillar behind the big, yellow pencil? Your child will find out, playing "I'm Hiding," the game that requires classification and deductive reasoning skills to be a successful Bug Hunter!

**CARTRIDGE # YFAB\* \$9.95**

### TERRY TURTLE'S ADVENTURE™



Help your friend Terry Turtle find his burrow before winter arrives! Guide him with your voice across a changing terrain. He'll listen and obey. Terry can move forward, back, turn left or right. If you want, he can also dig, climb, eat and swim. Go after yummy strawberries, but watch out for nasty trolls who can snatch those berries away from you in the wink of a turtle's eye!

**CARTRIDGE # YFAC\*\* \$9.95**

### SOUNDTRACK TROLLEY™

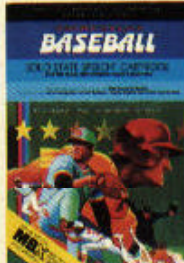


All aboard! Here comes the merry bandwagon, rocking and rolling along the tracks picking up some "cool" musicians along the way. In one game, make your own songs by telling the musicians when to play. Or play two memory games with the computer: follow the order in which the musicians play; or try to match the music with the band members.

**CARTRIDGE # YFAD\*\* \$9.95**

## ARCADE PLUS SERIES

### CHAMPIONSHIP BASEBALL



The most realistic major league baseball game ever devised. Listen to the cheering crowd and watch the teams take the field. Your pitcher can choose from 12 different pitches, even a curve ball. Field by voice commands, calling programmed players' names into action by speaking into the headset microphone. Or field by pressing appropriate keys on the MBX console. The MBX joystick lets you control batting swing and speed, base running and sliding.

**CARTRIDGE # YFAE\*\* \$9.95**

### SPACE BANDITS™



Androids from a faraway galaxy have stolen precious energy crystals and hidden them in a 3-D tunnel. Your mission: retrieve the crystals at any cost! Help your Hunter Robot snatch up the crystals before one of the deadly Android guards catches him. So use your vapor gun freely to shoot around corners and hurry, hurry, hurry!

**CARTRIDGE # YFAF\*\* \$9.95**

### METEOR BELT™



Challenge either the computer or another human opponent to an epic space duel. A belt of multicolored meteors separates your outpost from your enemy's. Your goal is to destroy the hostile ships and outpost before your enemy destroys you. Send a purple satellite deep into enemy territory with your deflector beam. You can even launch your own protective barriers, turning them into deadly "ship-hunting" drones.

**CARTRIDGE # YFAG\*\* \$9.95**

### SUPERFLY



Imagine, you're a mutant fly on a distant planet. Suddenly you're transported into an alien dimension crawling with hungry spiders and their wiggly larvae. Avoiding blood-thirsty creatures isn't enough, for new batches of spiders are hatching at every moment. And if things get really hairy, use a burst of precious "Bug Spray" to wipe out

all spiders! No points, but you live to buzz another day!  
**CARTRIDGE # YFAH\*\* \$9.95**

### BIGFOOT™



Can you survive countless dangers on a snowy mountainside to capture the elusive Bigfoot? Edge your way up one ledge at a time, while Bigfoot hurls snowballs at you from above. Pick up supplies of food and gold before you reach the summit and the beast. Cage Bigfoot, and you'll get to climb the next of six mountains, (each more challenging than the previous one!)

**CARTRIDGE # YFAJ\*\* \$9.95**

### SEWERMANIA



Help our hero, Dave, who works underground for Sewer Central, find a time bomb hidden deep inside a sewer maze. Danger lurks at every corner. Creepy, crawly, creatures abound! The mutant rat heading your way could be a ferocious killer! And, once you find the time bomb, will there be enough time to bring it to the surface? You may

be lucky... or you may end up as a dessert for the man-eating alligator!  
**CARTRIDGE # YFAK\*\* \$9.95**



**ATARI<sup>SM</sup> ARCADE CLASSICS  
FOR YOUR TI-99/4A**

Now add a new dimension of quality to your computer game library. Every arcade across the country features most of these, the hottest games from ATARI. Now you can play any or all of them right in your own home. It's fun for the entire family. All you have to have is the joystick. Start with *Pole Position* and you're off to the races.



**POLE POSITION<sup>1</sup>**

You're the driver of a powerful Grand Prix racing car, working your way around the treacherous road course. Watch out for those curves, road hazards and other cars if you want to make it through the qualifying lap.

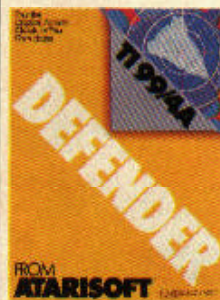
CARTRIDGE #BKAA **\$14.95**

**MS. PAC-MAN<sup>2</sup>**

Would you like to dine with a lady who has a real appetite for fun and games? Join Ms. PAC-MAN as you eat your way through four different mazes featuring floating apples, oranges, pears, bananas and even pretzels.

CARTRIDGE #BKAB **\$14.95**

**DEFENDER<sup>3</sup>**



The sophisticated Defender spaceship is your only hope against an alien attack that takes many forms. Armed with smart bombs and able to shift into hyperspace, Defender evens the score!

CARTRIDGE #BKAE **\$11.95**

**JUNGLE HUNT<sup>4</sup>**



Hungry cannibals have captured a fair maiden. To save her you must traverse the treacherous jungle terrain, swing from vines, swim Reptile River, dodge cascading rocks and more.

CARTRIDGE #BKAF **\$11.95**

**MOON PATROL<sup>5</sup>**



You patrol sector nine, home of the toughest thugs in the galaxy. Fortunately your patrol car has anti-gravity jump buttons and laser bullets to deal with moon rocks, craters, hostile UFO's and tanks.

CARTRIDGE #BKAG **\$11.95**

**SHAMUS<sup>5</sup>**



Armed with his outlawed ion SHIV, Shamus must slay a slew of evil enemies lurking in the Shadow's lair before he eventually meets up with the Shadow himself. Can he snuff this fiend, too?

CARTRIDGE #BKAK **\$7.95**

**PROTECTOR II<sup>5</sup>**



It's war and Xytronic Pulse-trackers, ravenous Chompers, rockets, meteroids, lasers, the powerful Fraxullan Mother Ship, and the eruption of Dragonmaw put your skill to the ultimate test!

CARTRIDGE #BKAH **\$7.95**

**PICNIC PARANOIA<sup>5</sup>**



Insidious insects join George's picnic and try to ruin the fun. They push point-laden food off the screen, and their bites are paralyzing. Help George turn the tables with bug spray!

CARTRIDGE #BKAJ **\$7.95**

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# HERE'S YOUR BRAND-NEW CATALOG FOR THE TI-99/4A



**SHAMUS**  
See Page 27  
Value \$7.95



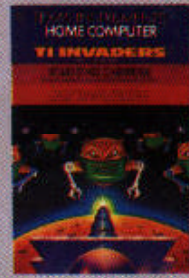
**PROTECTOR II**  
See Page 27  
Value \$7.95



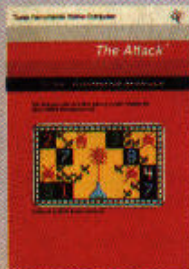
**PICNIC PARANOIA**  
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**PARSEC**  
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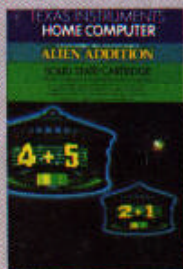
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